

# Package ‘BasketballAnalyzeR’

October 30, 2025

**Type** Package

**Title** Analysis and Visualization of Basketball Data

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**Description** Contains data and code to accompany the book  
P. Zuccolotto and M. Manisera (2020) Basketball Data Science. Applica-  
tions with R. CRC Press. ISBN 9781138600799.

**License** GPL (>= 2.0)

**Encoding** UTF-8

**LazyData** true

**URL** <https://github.com/sndmrc/BasketballAnalyzeR/>

**BugReports** <https://github.com/sndmrc/BasketballAnalyzeR/issues>

**Contact** <basketballanalyzer.help@unibs.it>

**Depends** R (>= 3.4), ggplot2 (>= 3.4.0)

**Imports** plyr (>= 1.8.4), dplyr (>= 0.7.6), tidyr (>= 0.8.1), rlang (>= 0.4.3), magrittr (>= 1.5), ggrepel (>= 0.8), gridExtra (>= 2.3), MASS (>= 7.3), directlabels (>= 2018.05), corrplot (>= 0.80), PBSmapping (>= 2.70), sp (>= 1.3), operators (>= 0.1), stringr (>= 1.3), GGally (>= 1.4), statnet.common (>= 4.2), readr (>= 1.3), utils (>= 4.2.3), gtools (>= 3.9.4), data.table (>= 1.14), mathjaxr (>= 1.6), stats, grDevices, graphics

**Suggests** dendextend (>= 1.8), ggnetwork (>= 0.5), ggplotify (>= 0.0.3), network (>= 1.13.0)

**RdMacros** mathjaxr

**RoxygenNote** 7.3.3

**NeedsCompilation** no

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|                  |                                                            |
|------------------|------------------------------------------------------------|
| <i>assistnet</i> | <i>Investigates the network of assists-shots in a team</i> |
|------------------|------------------------------------------------------------|

---

**Description**

The *assistnet* command provides a comprehensive analysis of a team’s assist-shot network, revealing crucial insights into player interactions and on-court dynamics.

**Usage**

```
assistnet(  
  data,  
  assist = "assist",  
  player = "player",  
  points = "points",  
  event.type = "event_type",  
  normalize = FALSE,  
  period.length = 12,  
  time.thr = 0  
)
```

**Arguments**

|                      |                                                                                                                                                                                                                                                       |
|----------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <i>data</i>          | a data frame whose rows are field shots and columns are variables to be specified in <i>assist</i> , <i>player</i> , <i>points</i> , <i>event.type</i> (see Details).                                                                                 |
| <i>assist</i>        | character, indicating the name of the variable with players who made the assists, if any.                                                                                                                                                             |
| <i>player</i>        | character, indicating the name of the variable with players who made the shot.                                                                                                                                                                        |
| <i>points</i>        | character, indicating the name of the variable with points.                                                                                                                                                                                           |
| <i>event.type</i>    | character, indicating the name of the variable with type of event (mandatory categories are "miss" for missed field shots and "shot" for field goals).                                                                                                |
| <i>normalize</i>     | logical, if TRUE the number of assists is normalized (default <i>normalize</i> =FALSE, see Details).                                                                                                                                                  |
| <i>period.length</i> | numerical, the length of a quarter in minutes (default: 12 minutes as in NBA)                                                                                                                                                                         |
| <i>time.thr</i>      | numerical, Minimum number of minutes played together by a pair of players required for computing their normalized assist count. Pairs below <i>time.thr</i> are excluded to avoid inflation due to small denominators (default: <i>time.thr</i> = 0). |

## Details

The data data frame could also be a play-by-play dataset provided that rows corresponding to events different from field shots are not coded as "shot" in the event.type variable. (To be completed)

Normalization:

$$4 \cdot (\text{period.length}) \cdot \frac{(\text{number of assists})}{(\text{minutes played in attack by each couple of players})}$$

## Value

A list with 3 elements, assistTable (a table), nodeStats (a data frame), and assistNet (a network object). See Details.

assistTable, the cross-table of assists made and received by the players.

nodeStats, a data frame with the following variables:

- FGM (fields goals made),
- FGM\_AST (field goals made thanks to a teammate's assist),
- FGM\_ASTp (percentage of FGM\_AST over FGM),
- FGPTS (points scored with field goals),
- FGPTS\_AST (points scored thanks to a teammate's assist),
- FGPTS\_ASTp (percentage of FGPTS\_AST over FGPTS),
- AST (assists made),
- ASTPTS (point scored by assist's teammates).

minTable, a square matrix with the total number of minutes played in attack by each pair of players; the elements on the principal diagonal are set to zero.

assistminTable, a matrix showing the assist frequency between player pairs, adjusted for minutes played together in attack and expressed per 4\*period.length minutes.

assistNet, an object of class network that can be used for further network analysis with specific R packages (see [network](#))

## Author(s)

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

## References

- P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.
- P. Zuccolotto, M. Manisera and M. Sandri (2026) Advanced Basketball Data Science: With Applications in R. CRC Press.

**Examples**

```
PbP <- PbPmanipulation(PbP.BDB)
PbP.GSW <- subset(PbP, team=="GSW")
out <- assistnet(PbP.GSW)
plot(out)
## Not run:
  out <- assistnet(PbP.GSW, normalize=TRUE, time.thr=50)
  plot(out, edge.thr=5)

## End(Not run)
```

barline

*Draws a bar-line plot***Description**

Draws a bar-line plot

**Usage**

```
barline(
  data,
  id,
  bars,
  line,
  order.by = id,
  decreasing = TRUE,
  labels.bars = NULL,
  label.line = NULL,
  position.bars = "stack",
  title = NULL
)
```

**Arguments**

|               |                                                                                                                                   |
|---------------|-----------------------------------------------------------------------------------------------------------------------------------|
| data          | a data frame.                                                                                                                     |
| id            | character, name of the ID variable.                                                                                               |
| bars          | character vector, names of the bar variables.                                                                                     |
| line          | character, name of the line variable.                                                                                             |
| order.by      | character, name of the variable used to order bars (on the x-axis).                                                               |
| decreasing    | logical; if TRUE, decreasing order.                                                                                               |
| labels.bars   | character vector, labels for the bar variables.                                                                                   |
| label.line    | character, label for the line variable on the second y-axis (on the right).                                                       |
| position.bars | character, used to adjust the positioning of the bars in the plot; there are four main options: stack, fill, dodge, and identity. |
| title         | character, plot title.                                                                                                            |

**Value**

A ggplot2 object

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (< basketballanalyzer.help@unibs.it >)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**Examples**

```
dts <- subset(Pbox, Team=="Houston Rockets" & MIN>=500)
barline(data=dts, id="Player", bars=c("P2p", "P3p", "FTp"),
        line="MIN", order.by="Player",
        labels.bars=c("2P", "3P", "FT"), title="Houston Rockets")
```

---

bubbleplot

*Draws a bubble plot*


---

**Description**

Draws a bubble plot

**Usage**

```
bubbleplot(
  data,
  id,
  x,
  y,
  col,
  size,
  text.col = NULL,
  text.size = 2.5,
  scale.size = TRUE,
  labels = NULL,
  mx = NULL,
  my = NULL,
  mcol = NULL,
  title = NULL,
  repel = TRUE,
  text.legend = TRUE,
  hline = TRUE,
  vline = TRUE
)
```

**Arguments**

|                          |                                                                                                                                    |
|--------------------------|------------------------------------------------------------------------------------------------------------------------------------|
| <code>data</code>        | a data frame.                                                                                                                      |
| <code>id</code>          | character, name of the ID variable.                                                                                                |
| <code>x</code>           | character, name of the x-axis variable.                                                                                            |
| <code>y</code>           | character, name of the y-axis variable.                                                                                            |
| <code>col</code>         | character, name of variable on the color axis.                                                                                     |
| <code>size</code>        | character, name of variable on the size axis.                                                                                      |
| <code>text.col</code>    | character, name of variable for text colors.                                                                                       |
| <code>text.size</code>   | numeric, text font size (default 2.5).                                                                                             |
| <code>scale.size</code>  | logical; if TRUE, size variable is rescaled between 0 and 100.                                                                     |
| <code>labels</code>      | character vector, variable labels (on legend and axis).                                                                            |
| <code>mx</code>          | numeric, x-coordinate of the vertical axis; default is the mean value of x variable.                                               |
| <code>my</code>          | numeric, y-coordinate of the horizontal axis; default is the mean value of y variable.                                             |
| <code>mcol</code>        | numeric, midpoint of the diverging scale (see <a href="#">scale_colour_gradient2</a> ); default is the mean value of col variable. |
| <code>title</code>       | character, plot title.                                                                                                             |
| <code>repel</code>       | logical; if TRUE, activate text repelling.                                                                                         |
| <code>text.legend</code> | logical; if TRUE, show the legend for text color.                                                                                  |
| <code>hline</code>       | logical; if TRUE, a horizontal line is drawn with y intercept at the mean value of the variable on the y axis.                     |
| <code>vline</code>       | logical; if TRUE, a vertical line is drawn with x intercept at the mean value of the variable on the x axis.                       |

**Value**

A ggplot2 object

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**Examples**

```
X <- with(Tbox, data.frame(T=Team, P2p=P2p, P3p=P3p, FTp=FTp, AS=P2A+P3A+FTA))
labs <- c("2-point shots (% made)", "3-point shots (% made)",
         "free throws (% made)", "Total shots attempted")
bubbleplot(X, id="T", x="P2p", y="P3p", col="FTp",
           size="AS", labels=labs)
```

corranalysis

*Correlation analysis*

---

**Description**

Correlation analysis

**Usage**

```
corranalysis(data, threshold = 0, sig.level = 0.95)
```

**Arguments**

|           |                                                                                                               |
|-----------|---------------------------------------------------------------------------------------------------------------|
| data      | a numeric matrix or data frame (see <a href="#">cor</a> ).                                                    |
| threshold | numeric, correlation cutoff (default 0); correlations in absolute value below threshold are set to 0.         |
| sig.level | numeric, significance level (default 0.95); correlations with p-values greater than 1-sig.level are set to 0. |

**Value**

A list with the following elements:

- `corr.mtx` (the complete correlation matrix)
- `corr.mtx.trunc` (the truncated correlation matrix)
- `cor.mtest` (the output of the significance test on correlations; see [cor.mtest](#))
- `threshold` correlation cutoff
- `sig.level` significance level

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<[basketballanalyzer.help@unibs.it](mailto:basketballanalyzer.help@unibs.it)>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**See Also**

[plot.corranalysis](#).

## Examples

```
data <- data.frame(Pbox$PTS,Pbox$P3M,Pbox$P2M,
                  Pbox$OREB + Pbox$DREB,Pbox$AST,
                  Pbox$TOV,Pbox$STL,Pbox$BLK)/Pbox$MIN
names(data) <- c("PTS","P3M","P2M","REB","AST","TOV","STL","BLK")
data <- subset(data, Pbox$MIN >= 500)
out <- corranalysis(data, threshold = 0.5)
```

---

CreateRadialPlot

*R function CreateRadialPlot by William D. Vickers, freely downloadable from the web*

---

## Description

R function CreateRadialPlot by William D. Vickers, freely downloadable from the web

## Usage

```
CreateRadialPlot(
  plot.data,
  axis.labels = colnames(plot.data)[-1],
  grid.min = -0.5,
  grid.mid = 0,
  grid.max = 0.5,
  centre.y = grid.min - ((1/9) * (grid.max - grid.min)),
  plot.extent.x.sf = 1.2,
  plot.extent.y.sf = 1.2,
  x.centre.range = 0.02 * (grid.max - centre.y),
  label.centre.y = FALSE,
  grid.line.width = 0.5,
  gridline.min.linetype = "longdash",
  gridline.mid.linetype = "longdash",
  gridline.max.linetype = "longdash",
  gridline.min.colour = "grey",
  gridline.mid.colour = "blue",
  gridline.max.colour = "grey",
  grid.label.size = 4,
  gridline.label.offset = -0.02 * (grid.max - centre.y),
  label.gridline.min = TRUE,
  axis.label.offset = 1.15,
  axis.label.size = 2.5,
  axis.line.colour = "grey",
  group.line.width = 1,
  group.point.size = 4,
  background.circle.colour = "yellow",
  background.circle.transparency = 0.2,
  plot.legend = if (nrow(plot.data) > 1) TRUE else FALSE,
```

```

    legend.title = "Player",
    legend.text.size = grid.label.size,
    titolo = FALSE
)

```

### Arguments

|                       |                       |
|-----------------------|-----------------------|
| plot.data             | plot.data             |
| axis.labels           | axis.labels           |
| grid.min              | grid.min              |
| grid.mid              | grid.mid              |
| grid.max              | grid.max              |
| centre.y              | centre.y              |
| plot.extent.x.sf      | plot.extent.x.sf      |
| plot.extent.y.sf      | plot.extent.y.sf      |
| x.centre.range        | x.centre.range        |
| label.centre.y        | label.centre.y        |
| grid.line.width       | grid.line.width       |
| gridline.min.linetype | gridline.min.linetype |
| gridline.mid.linetype | gridline.mid.linetype |
| gridline.max.linetype | gridline.max.linetype |
| gridline.min.colour   | gridline.min.colour   |
| gridline.mid.colour   | gridline.mid.colour   |
| gridline.max.colour   | gridline.max.colour   |
| grid.label.size       | grid.label.size       |
| gridline.label.offset | gridline.label.offset |
| label.gridline.min    | label.gridline.min    |
| axis.label.offset     | axis.label.offset     |
| axis.label.size       | axis.label.size       |

```

axis.line.colour      axis.line.colour
group.line.width      group.line.width
group.point.size      group.point.size
background.circle.colour background.circle.colour
background.circle.transparency background.circle.transparency
plot.legend           plot.legend
legend.title          legend.title
legend.text.size      legend.text.size
titolo                plot title

```

### Details

A description of the function can be found at the following link: [http://rstudio-pubs-static.s3.amazonaws.com/5795\\_e6e6411731bb4f1b9cc7eb49499c2082.html](http://rstudio-pubs-static.s3.amazonaws.com/5795_e6e6411731bb4f1b9cc7eb49499c2082.html)

### References

Vickers D.W. (2006) Multi-Level Integrated Classifications Based on the 2001 Census, PhD Thesis, School of Geography, The University of Leeds

---

|             |                                                                                                    |
|-------------|----------------------------------------------------------------------------------------------------|
| densityplot | <i>Computes and plots kernel density estimation of shots with respect to a concurrent variable</i> |
|-------------|----------------------------------------------------------------------------------------------------|

---

### Description

Computes and plots kernel density estimation of shots with respect to a concurrent variable

### Usage

```

densityplot(
  data,
  var,
  shot.type = "field",
  thresholds = NULL,
  best.scorer = FALSE,
  period.length = 12,
  bw = NULL,
  title = NULL
)

```

**Arguments**

|                            |                                                                                                                                                                                                                                                                                                                           |
|----------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>data</code>          | a data frame whose rows are shots and with the following columns: <code>ShotType</code> , <code>player</code> , <code>points</code> and at least one of <code>playlength</code> , <code>periodTime</code> , <code>totalTime</code> , <code>shot_distance</code> (the column specified in <code>var</code> , see Details). |
| <code>var</code>           | character, a string giving the name of the numerical variable according to which the shot density is estimated. Available options: <code>"playlength"</code> , <code>"periodTime"</code> , <code>"totalTime"</code> , <code>"shot_distance"</code> .                                                                      |
| <code>shot.type</code>     | character, a string giving the type of shots to be analyzed. Available options: <code>"2P"</code> , <code>"3P"</code> , <code>"FT"</code> , <code>"field"</code> .                                                                                                                                                        |
| <code>thresholds</code>    | numerical vector with two thresholds defining the range boundaries that divide the area under the density curve into three regions. If <code>NULL</code> default values are used.                                                                                                                                         |
| <code>best.scorer</code>   | logical; if <code>TRUE</code> , displays the player who scored the highest number of points in the corresponding interval.                                                                                                                                                                                                |
| <code>period.length</code> | numeric, the length of a quarter in minutes (default: 12 minutes as in NBA).                                                                                                                                                                                                                                              |
| <code>bw</code>            | numeric, the value for the smoothing bandwidth of the kernel density estimator or a character string giving a rule to choose the bandwidth (see <a href="#">density</a> ).                                                                                                                                                |
| <code>title</code>         | character, plot title.                                                                                                                                                                                                                                                                                                    |

**Details**

The data data frame could also be a play-by-play dataset provided that rows corresponding to events different from shots have NA in the `ShotType` variable.

Required columns:

- `ShotType`, a factor with the following levels: `"2P"`, `"3P"`, `"FT"` (and NA for events different from shots)
- `player`, a factor with the name of the player who made the shot
- `points`, a numeric variable (integer) with the points scored by made shots and 0 for missed shots
- `playlength`, a numeric variable with time between the shot and the immediately preceding event
- `periodTime`, a numeric variable with seconds played in the quarter when the shot is attempted
- `totalTime`, a numeric variable with seconds played in the whole match when the shot is attempted
- `shot_distance`, a numeric variable with the distance of the shooting player from the basket (in feet)

**Value**

A `ggplot2` plot

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**Examples**

```
PbP <- PbPmanipulation(PbP.BDB)
data.team <- subset(PbP, team=="GSW" & result!="")
densityplot(data=data.team, shot.type="2P", var="playlength", best.scorer=TRUE)
data.opp <- subset(PbP, team!="GSW" & result!="")
densityplot(data=data.opp, shot.type="2P", var="shot_distance", best.scorer=TRUE)
```

---

drawNBAcourt

---

Add lines of NBA court to an existing ggplot2 plot

---

**Description**

Add lines of NBA court to an existing ggplot2 plot

**Usage**

```
drawNBAcourt(p, size = 1.5, col = "black", full = FALSE)
```

**Arguments**

|      |                                                                           |
|------|---------------------------------------------------------------------------|
| p    | a ggplot2 object.                                                         |
| size | numeric, line size.                                                       |
| col  | line color.                                                               |
| full | logical; if TRUE draws a complete NBA court; if FALSE draws a half court. |

**Value**

A ggplot2 object

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

**Examples**

```
library(ggplot2)
p <- ggplot(data.frame(x=0, y=0), aes(x,y)) + coord_fixed()
drawNBAcourt(p)
```

---

|             |                                                                                                                   |
|-------------|-------------------------------------------------------------------------------------------------------------------|
| expectedpts | <i>Plots expected points of shots as a function of the distance from the basket (default) or another variable</i> |
|-------------|-------------------------------------------------------------------------------------------------------------------|

---

## Description

Plots expected points of shots as a function of the distance from the basket (default) or another variable

## Usage

```
expectedpts(
  data,
  var = "shot_distance",
  players = NULL,
  bw = 10,
  period.length = 12,
  palette = gg_color_hue,
  team = TRUE,
  col.team = "gray",
  col.hline = "black",
  xlab = NULL,
  x.range = "auto",
  title = NULL,
  legend = TRUE
)
```

## Arguments

|               |                                                                                                                                                                                                                                                                |
|---------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| data          | a data frame whose rows are field shots and with the following columns: points, event_type, player (only if the players argument is not NULL) and at least one of playlength, periodTime, totalTime, shot_distance (the column specified in var, see Details). |
| var           | character, a string giving the name of the numerical variable according to which the expected points are estimated; available options "playlength", "periodTime", "totalTime", "shot_distance" (default).                                                      |
| players       | subset of players to be displayed (optional; it can be used only if the player column is present in data).                                                                                                                                                     |
| bw            | numeric, smoothing bandwidth of the kernel density estimator (see <a href="#">ksmooth</a> ).                                                                                                                                                                   |
| period.length | numeric, the length of a quarter in minutes (default: 12 minutes as in NBA).                                                                                                                                                                                   |
| palette       | color palette.                                                                                                                                                                                                                                                 |
| team          | logical; if TRUE, draws the expected points for all the shots in data.                                                                                                                                                                                         |
| col.team      | character, color of the expected points line for all the shots in data (default "gray").                                                                                                                                                                       |

|           |                                                                                                                                                                                                                 |
|-----------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| col.hline | character, color of the dashed horizontal line (default "black") denoting the expected points for all the shots in data, not conditional to the variable in the x-axis.                                         |
| xlab      | character, x-axis label.                                                                                                                                                                                        |
| x.range   | numerical vector or character; available options: NULL (x-axis range defined by ggplot2, the default), "auto" (internally defined x-axis range), or a 2-component numerical vector (user-defined x-axis range). |
| title     | character, plot title.                                                                                                                                                                                          |
| legend    | logical, if TRUE, color legend is displayed (only when players is not NULL).                                                                                                                                    |

### Details

The data data frame could also be a play-by-play dataset provided that rows corresponding to events different from field shots have values different from "shot" or "miss" in the even\_type variable.

Required columns:

- event\_type, a factor with the following levels: "shot" for made field shots and "miss" for missed field shots
- player, a factor with the name of the player who made the shot
- points, a numeric variable (integer) with the points scored by made shots and 0 for missed shots
- playlength, a numeric variable with time between the shot and the immediately preceding event
- periodTime, a numeric variable with seconds played in the quarter when the shot is attempted
- totalTime, a numeric variable with seconds played in the whole match when the shot is attempted
- shot\_distance, a numeric variable with the distance of the shooting player from the basket (in feet)

### Value

A ggplot2 plot

### Author(s)

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

### References

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

Examples

```
PbP <- PbPmanipulation(PbP.BDB)
PbP.GSW <- subset(PbP, team=="GSW" & !is.na(shot_distance))
plyrs <- c("Stephen Curry","Kevin Durant")
expectedpts(data=PbP.GSW, bw=10, players=plyrs, col.team='dodgerblue',
            palette=colorRampPalette(c("gray","black")), col.hline="red")
```

---

|             |                                                                                       |
|-------------|---------------------------------------------------------------------------------------|
| fourfactors | <i>Calculates possessions, pace, offensive and defensive rating, and Four Factors</i> |
|-------------|---------------------------------------------------------------------------------------|

---

Description

Calculates possessions, pace, offensive and defensive rating, and Four Factors

Usage

```
fourfactors(TEAM, OPP)
```

Arguments

|      |                                                                                                                                                                                                                                                |
|------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| TEAM | a data frame whose rows are the analyzed teams and with columns referred to the team achievements in the considered games (a box score); required variables: Team, P2A, P2M, P3A, P3M, FTA, FTM, OREB, DREB, TOV, MIN (see Details).           |
| OPP  | a data frame whose rows are the analyzed teams and with columns referred to the achievements of the opponents of each team in the considered game; required variables: Team, P2A, P2M, P3A, P3M, FTA, FTM, OREB, DREB, TOV, MIN (see Details). |

Details

The rows of the TEAM and the OPP data frames must be referred to the same teams in the same order.  
Required columns:

- Team, a factor with the name of the analyzed team
- P2A, a numeric variable (integer) with the number of 2-points shots attempted
- P2M, a numeric variable (integer) with the number of 2-points shots made
- P3A, a numeric variable (integer) with the number of 3-points shots attempted
- P3M, a numeric variable (integer) with the number of 3-points shots made
- FTA, a numeric variable (integer) with the number of free throws attempted
- FTM, a numeric variable (integer) with the number of free throws made

- OREB, a numeric variable (integer) with the number of offensive rebounds
- DREB, a numeric variable (integer) with the number of defensive rebounds
- TOV, a numeric variable (integer) with the number of turnovers
- MIN, a numeric variable (integer) with the number of minutes played

### Value

An object of class `fourfactors`, i.e. a data frame with the following columns:

- Team, a factor with the name of the analyzed team
- POSS.Off, a numeric variable with the number of possessions of each team calculated with the formula  $POSS = (P2A + P3A) + 0.44 * FTA - OREB + TOV$
- POSS.Def, a numeric variable with the number of possessions of the opponents of each team calculated with the formula  $POSS = (P2A + P3A) + 0.44 * FTA - OREB + TOV$
- PACE.Off, a numeric variable with the pace of each team (number of possessions per minute played)
- PACE.Def, a numeric variable with the pace of the opponents of each team (number of possessions per minute played)
- ORtg, a numeric variable with the offensive rating (the points scored by each team per 100 possessions)
- DRtg, a numeric variable with the defensive rating (the points scored by the opponents of each team per 100 possessions)
- F1.Off, a numeric variable with the offensive first factor (effective field goal percentage)
- F2.Off, a numeric variable with the offensive second factor (turnovers per possession)
- F3.Off, a numeric variable with the offensive third factor (rebouding percentage)
- F4.Off, a numeric variable with the offensive fourth factor (free throw rate)
- F1.Def, a numeric variable with the defensive first factor (effective field goal percentage)
- F2.Def, a numeric variable with the defensive second factor (turnovers per possession)
- F3.Def, a numeric variable with the defensive third factor (rebouding percentage)
- F4.Def, a numeric variable with the defensive fourth factor (free throw rate)

### Author(s)

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

## References

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

## See Also

[plot.fourfactors](#)

## Examples

```
selTeams <- c(2,6,10,11)
FF <- fourfactors(Tbox[selTeams,], Obox[selTeams,])
plot(FF)
```

---

hclustering

---

*Agglomerative hierarchical clustering*


---

## Description

Agglomerative hierarchical clustering

## Usage

```
hclustering(data, k = NULL, nclumax = 10, labels = NULL, linkage = "ward.D")
```

## Arguments

|         |                                                                                                                |
|---------|----------------------------------------------------------------------------------------------------------------|
| data    | numeric data frame.                                                                                            |
| k       | integer, number of clusters.                                                                                   |
| nclumax | integer, maximum number of clusters (when k=NULL).                                                             |
| labels  | character, row labels.                                                                                         |
| linkage | character, the agglomeration method to be used in <code>hclust</code> (see method in <a href="#">hclust</a> ). |

## Details

The `hclustering` function performs a preliminary standardization of columns in data.

## Value

A `hclustering` object.

If `k` is `NULL`, the `hclustering` object is a list of 3 elements:

- `k NULL`
- `clusterRange` integer vector, values of `k` (from 1 to `nclumax`) at which the *variance between* of the clusterization is evaluated
- `VarianceBetween` numeric vector, values of the *variance between* evaluated for `k` in `clusterRange`

If `k` is not `NULL`, the `hclustering` object is a list of 5 elements:

- `k` integer, number of clusters
- Subjects data frame, subjects' cluster identifiers
- `ClusterList` list, clusters' composition
- Profiles data frame, clusters' profiles, i.e. the average of the variables within clusters and the cluster eterogeineity index (CHI)
- `Hclust` an object of class `hclust`, see [hclust](#)

### Author(s)

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

### References

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

### See Also

[plot.hclustering](#), [hclust](#)

### Examples

```
data <- with(Pbox, data.frame(PTS, P3M, REB=OREB+DREB, AST, TOV, STL, BLK, PF))
data <- subset(data, Pbox$MIN >= 1500)
ID <- Pbox$Player[Pbox$MIN >= 1500]
hclu1 <- hclustering(data)
plot(hclu1)
hclu2 <- hclustering(data, labels=ID, k=7)
plot(hclu2)
```

---

inequality

*Inequality analysis*

---

### Description

Inequality analysis

### Usage

```
inequality(data, nplayers)
```

**Arguments**

|          |                                                                                                                        |
|----------|------------------------------------------------------------------------------------------------------------------------|
| data     | numeric vector containing the achievements (e.g. scored points) of the players whose inequality has to be analyzed.    |
| nplayers | integer, number of players to include in the analysis (ranked in nondecreasing order according to the values in data). |

**Value**

A list with the following elements: Lorenz (cumulative distributions used to plot the Lorenz curve) and Gini (Gini coefficient).

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**See Also**

[plot.inequality](#)

**Examples**

```
Pbox.BN <- subset(Pbox, Team=="Brooklyn Nets")
out <- inequality(Pbox.BN$PTS, nplayers=8)
print(out)
plot(out)
```

---

is.assistnet

---

*Reports whether x is a 'networkdata' object*


---

**Description**

Reports whether x is a 'networkdata' object

**Usage**

```
is.assistnet(x)
```

**Arguments**

x                      an object to test.

**Value**

Returns TRUE if its argument is of class networkdata and FALSE otherwise.

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**See Also**

[assistnet](#)

**Examples**

```
PbP <- PbPmanipulation(PbP.BDB)
PbP.GSW <- subset(PbP, team=="GSW" & player!="")
out <- assistnet(PbP.GSW)
is.assistnet(out)
```

---

is.corranalysis

*Reports whether x is a 'corranalysis' object*

---

**Description**

Reports whether x is a 'corranalysis' object

**Usage**

```
is.corranalysis(x)
```

**Arguments**

x                      an object to test.

**Value**

Returns TRUE if its argument is of class corranalysis and FALSE otherwise.

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketball.analyzer.help@gmail.com>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**See Also**

[corranalysis](#)

**Examples**

```
data <- data.frame(Pbox$PTS,Pbox$P3M,Pbox$P2M,
                  Pbox$OREB + Pbox$DREB,Pbox$AST,
                  Pbox$TOV,Pbox$STL,Pbox$BLK)/Pbox$MIN
names(data) <- c("PTS","P3M","P2M","REB","AST","TOV","STL","BLK")
data <- subset(data, Pbox$MIN >= 500)
out <- corranalysis(data)
is.corranalysis(out)
```

---

is.fourfactors

*Reports whether x is a 'fourfactors' object*


---

**Description**

Reports whether x is a 'fourfactors' object

**Usage**

```
is.fourfactors(x)
```

**Arguments**

x                      an object to test.

**Value**

Returns TRUE if its argument is of class fourfactors and FALSE otherwise.

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketball.analyzer.help@gmail.com>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**See Also**

[fourfactors](#)

**Examples**

```
selTeams <- c(2,6,10,11)
out <- fourfactors(Tbox[selTeams,], Obox[selTeams,])
is.fourfactors(out)
```

---

|                |                                                    |
|----------------|----------------------------------------------------|
| is.hclustering | <i>Reports whether x is a 'hclustering' object</i> |
|----------------|----------------------------------------------------|

---

**Description**

Reports whether x is a 'hclustering' object

**Usage**

```
is.hclustering(x)
```

**Arguments**

x                      an object to test.

**Value**

Returns TRUE if its argument is of class hclustering and FALSE otherwise.

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketball.analyzer.help@gmail.com>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**See Also**

[hclustering](#)

**Examples**

```
data <- data.frame(Pbox$PTS,Pbox$P3M,
                  Pbox$OREB + Pbox$DREB, Pbox$AST,
                  Pbox$TOV, Pbox$STL, Pbox$BLK,Pbox$PF)
names(data) <- c("PTS","P3M","REB","AST","TOV","STL","BLK","PF")
data <- subset(data, Pbox$MIN >= 1500)
ID <- Pbox$Player[Pbox$MIN >= 1500]
hclu <- hclustering(data, labels=ID, k=7)
is.hclustering(hclu)
```

---

|               |                                                    |
|---------------|----------------------------------------------------|
| is.inequality | <i>Reports whether x is a 'inequality' object.</i> |
|---------------|----------------------------------------------------|

---

## Description

Reports whether x is a 'inequality' object.

## Usage

```
is.inequality(x)
```

## Arguments

x                      an object to test.

## Value

Returns TRUE if its argument is of class inequality and FALSE otherwise.

## Author(s)

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketball.analyzer.help@gmail.com>)

## References

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

## See Also

[inequality](#)

## Examples

```
Pbox.BN <- subset(Pbox, Team=="Brooklyn Nets")
out <- inequality(Pbox.BN$PTS, npl=8)
is.inequality(out)
```

---

|                |                                                    |
|----------------|----------------------------------------------------|
| is.kclustering | <i>Reports whether x is a 'kclustering' object</i> |
|----------------|----------------------------------------------------|

---

**Description**

Reports whether x is a 'kclustering' object

**Usage**

```
is.kclustering(x)
```

**Arguments**

|   |                    |
|---|--------------------|
| x | an object to test. |
|---|--------------------|

**Value**

Returns TRUE if its argument is of class kclustering and FALSE otherwise.

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketball.analyzer.help@gmail.com>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**See Also**

[kclustering](#)

**Examples**

```
FF <- fourfactors(Tbox,Obox)
X <- with(FF, data.frame(OD.Rtg=ORtg/DRtg,
                        F1.r=F1.Def/F1.Off, F2.r=F2.Off/F2.Def,
                        F3.O=F3.Def, F3.D=F3.Off))
X$P3M <- Tbox$P3M
X$STL.r <- Tbox$STL/Obox$STL
kclu <- kclustering(X)
is.kclustering(kclu)
```

`is.MDSmap`*Reports whether x is a 'MDSmap' object*

---

**Description**

Reports whether x is a 'MDSmap' object

**Usage**

```
is.MDSmap(x)
```

**Arguments**

x                    an object to test.

**Value**

Returns TRUE if its argument is of class MDSmap and FALSE otherwise.

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**See Also**

[MDSmap](#)

**Examples**

```
data <- subset(Pbox, MIN >= 1500)
data <- data.frame(data$PTS, data$P3M, data$P2M, data$OREB + data$DREB, data$AST,
                  data$TOV, data$STL, data$BLK)
mds <- MDSmap(data)
is.MDSmap(mds)
```

---

|              |                                                  |
|--------------|--------------------------------------------------|
| is.simplereg | <i>Reports whether x is a 'simplereg' object</i> |
|--------------|--------------------------------------------------|

---

**Description**

Reports whether x is a 'simplereg' object

**Usage**

```
is.simplereg(x)
```

**Arguments**

x                    an object to test.

**Value**

Returns TRUE if its argument is of class simplereg and FALSE otherwise.

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**See Also**

[simplereg](#)

**Examples**

```
Pbox.sel <- subset(Pbox, MIN >= 500)
X <- Pbox.sel$AST/Pbox.sel$MIN
Y <- Pbox.sel$TOV/Pbox.sel$MIN
P1 <- Pbox.sel$Player
out <- simplereg(x=X, y=Y, type="lin")
is.simplereg(out)
```

---

|                |                                                    |
|----------------|----------------------------------------------------|
| is.variability | <i>Reports whether x is a 'variability' object</i> |
|----------------|----------------------------------------------------|

---

**Description**

Reports whether x is a 'variability' object

**Usage**

```
is.variability(x)
```

**Arguments**

x                      an object to test.

**Value**

Returns TRUE if its argument is of class `variability` and FALSE otherwise.

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**See Also**

[variability](#)

**Examples**

```
Pbox.BC <- subset(Pbox, Team=="Oklahoma City Thunder" & MIN >= 500,
                  select=c("P2p", "P3p", "FTp", "P2A", "P3A", "FTA"))
out <- variability(data=Pbox.BC, data.var=c("P2p", "P3p", "FTp"),
                  size.var=c("P2A", "P3A", "FTA"), weight=TRUE)
is.variability(out)
```

---

|             |                                 |
|-------------|---------------------------------|
| kclustering | <i>K-means cluster analysis</i> |
|-------------|---------------------------------|

---

## Description

K-means cluster analysis

## Usage

```
kclustering(  
  data,  
  k = NULL,  
  labels = NULL,  
  nclumax = 10,  
  nruns = 10,  
  iter.max = 50,  
  algorithm = "Hartigan-Wong"  
)
```

## Arguments

|           |                                                                                                                                      |
|-----------|--------------------------------------------------------------------------------------------------------------------------------------|
| data      | numeric data frame.                                                                                                                  |
| k         | integer, number of clusters.                                                                                                         |
| labels    | character, row labels.                                                                                                               |
| nclumax   | integer, maximum number of clusters (when k=NULL) used for calculating the explained variance as function of the number of clusters. |
| nruns     | integer, run the k-means algorithm nruns times and chooses the best solution according to a maximum explained variance criterion.    |
| iter.max  | integer, maximum number of iterations allowed in k-means clustering (see <a href="#">kmeans</a> ).                                   |
| algorithm | character, the algorithm used in k-means clustering (see <a href="#">kmeans</a> ).                                                   |

## Details

The kclustering function performs a preliminary standardization of columns in data.

## Value

A kclustering object.

If k is NULL, the kclustering object is a list of 3 elements:

- k NULL
- clusterRange integer vector, values of k (from 1 to nclumax) at which the *variance between* of the clusterization is evaluated
- VarianceBetween numeric vector, values of the *variance between* evaluated for k in clusterRange

If `k` is not `NULL`, the `kclustering` object is a list of 4 elements:

- `k` integer, number of clusters
- Subjects data frame, subjects' cluster identifiers
- `ClusterList` list, clusters' composition
- Profiles data frame, clusters' profiles, i.e. the average of the variables within clusters and the cluster eterogeineity index (CHI)

### Author(s)

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

### References

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

### See Also

[plot.kclustering](#), [kmeans](#)

### Examples

```
FF <- fourfactors(Tbox,Obox)
X <- with(FF, data.frame(OD.Rtg=ORtg/DRtg,
                        F1.r=F1.Def/F1.Off, F2.r=F2.Off/F2.Def,
                        F3.O=F3.Def, F3.D=F3.Off))
X$P3M <- Tbox$P3M
X$STL.r <- Tbox$STL/Obox$STL
kclu1 <- kclustering(X)
plot(kclu1)
kclu2 <- kclustering(X, k=9)
plot(kclu2)
```

---

MDSmap

---

*Multidimensional scaling (MDS) in 2 dimensions*


---

### Description

Multidimensional scaling (MDS) in 2 dimensions

### Usage

```
MDSmap(data, std = TRUE)
```

**Arguments**

`data` a numeric matrix, data frame or "dist" object (see [dist](#)).  
`std` logical; if TRUE, data columns are standardized (centered and scaled).

**Details**

If data is an object of class "dist", std is not active and data is directly inputted into MASS::isoMDS.

**Value**

An object of class MDSmap, i.e. a list with 4 objects:

- `points`, a 2-column vector of the fitted configuration (see [isoMDS](#));
- `stress`, the final stress achieved in percent (see [isoMDS](#));
- `data`, the input data frame;
- `std`, the logical std input.

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**See Also**

[isoMDS](#), [plot.MDSmap](#).

**Examples**

```
data <- with(Pbox, data.frame(PTS, P3M, P2M, REB=OREB+DREB, AST, TOV, STL, BLK))
selp <- which(Pbox$MIN >= 1500)
data <- data[selp, ]
id <- Pbox$Player[selp]
mds <- MDSmap(data)
plot(mds, labels=id, z.var="P2M", level.plot=FALSE, palette=rainbow)
```

---

Obox

---

*Opponents box scores dataset - NBA 2017-2018*


---

## Description

In this data frame cases (rows) are teams and variables (columns) are referred to achievements of the opponents in the NBA 2017-2018 Championship

## Usage

Obox

## Format

A data frame with 30 rows and 23 variables:

**Team** Analyzed team, character

**GP** Games Played, numeric

**MIN** Minutes Played, numeric

**PTS** Points Made, numeric

**W** Games won, numeric

**L** Games lost, numeric

**P2M** 2-Point Field Goals (Made), numeric

**P2A** 2-Point Field Goals (Attempted), numeric

**P2p** 2-Point Field Goals (Percentage), numeric

**P3M** 3-Point Field Goals (Made), numeric

**P3A** 3-Point Field Goals (Attempted), numeric

**P3p** 3-Point Field Goals (Percentage), numeric

**FTM** Free Throws (Made), numeric

**FTA** Free Throws (Attempted), numeric

**FTp** Free Throws (Percentage), numeric

**OREB** Offensive Rebounds, numeric

**DREB** Defensive Rebounds, numeric

**AST** Assists, numeric

**TOV** Turnovers, numeric

**STL** Steals, numeric

**BLK** Blocks, numeric

**PF** Personal Fouls, numeric

**PM** Plus/Minus, numeric

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

---

Pbox

*Players box scores dataset - NBA 2017-2018*

---

**Description**

In this data frame, cases (rows) are players and variables (columns) are referred to the individual achievements in the NBA 2017-2018 Championship

**Usage**

Pbox

**Format**

A data.frame with 605 rows and 22 variables:

**Team** Analyzed team, character

**Player** Analyzed player, character

**GP** Games Played, numeric

**MIN** Minutes Played, numeric

**PTS** Points Made, numeric

**P2M** 2-Point Field Goals (Made), numeric

**P2A** 2-Point Field Goals (Attempted), numeric

**P2p** 2-Point Field Goals (Percentage), numeric

**P3M** 3-Point Field Goals (Made), numeric

**P3A** 3-Point Field Goals (Attempted), numeric

**P3p** 3-Point Field Goals (Percentage), numeric

**FTM** Free Throws (Made), numeric

**FTA** Free Throws (Attempted), numeric

**FTp** Free Throws (Percentage), numeric

**OREB** Offensive Rebounds, numeric

**DREB** Defensive Rebounds, numeric

**AST** Assists, numeric

**TOV** Turnovers, numeric

**STL** Steals, numeric

**BLK** Blocks, numeric

**PF** Personal Fouls, numeric

**PM** Plus/Minus, numeric

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

---

PbP.BDB

---

*Play-by-play dataset - NBA 2017-2018*


---

**Description**

In this play-by-play data frame (NBA 2017-2018 Championship), the cases (rows) are the events occurred during the analyzed games and the variables (columns) are descriptions of the events in terms of type, time, players involved, score, area of the court.

**Usage**

PbP.BDB

**Format**

A data.frame with 37430 rows and 48 variables:

**game\_id** Identification code for the game  
**data\_set** Season: years and type (Regular or Playoffs)  
**date** Date of the game  
**a1 ... a5; h1 ... h5** Five players on the court (away team; home team)  
**period** Quarter (>= 5: over-time)  
**away\_score; home\_score** Score of the away/home team  
**remaining\_time** Time left in the quarter (h:mm:ss)  
**elapsed** Time played in the quarter (h:mm:ss)  
**play\_length** Time since the immediately preceding event (h:mm:ss)  
**play\_id** Identification code for the play  
**team** Team responsible for the event  
**event\_type** Type of event  
**assist** Player who made the assist  
**away; home** Players for the jump ball  
**block** Player who blocked the shot  
**entered; left** Player who entered/left the court  
**num** Sequence number of the free throw  
**opponent** Player who made the foul

**outof** Number of free throws accorded  
**player** Player responsible for the event  
**points** Scored points  
**possession** Player who the jump ball is tipped to  
**reason** Reason of the turnover  
**result** Result of the shot (made or missed)  
**steal** Player who stole the ball  
**type** Type of play  
**shot\_distance** Field shots: distance from the basket  
**original\_x ; original\_y; converted\_x ; converted\_y** Coordinates of the shooting player. original: tracking coordinate system half court, (0,0) center of the basket; converted: coordinates in feet full court, (0,0) bottom-left corner  
**description** Textual description of the event

## Details

This data set has been kindly made available by BigDataBall ([www.bigdataball.com](http://www.bigdataball.com)), a data provider which leverages computer-vision technologies to enrich and extend sports datasets with lots of unique metrics. Since its establishment, BigDataBall has also supported many academic studies and is referred as a reliable source of validated and verified stats for NBA, MLB, NFL and WNBA.

The functions of BasketballAnalyzeR requiring play-by-play data as input need a data frame with some additional variables with respect to PbP.BDB. It can be obtained by means of the function [PbPmanipulation](#).

## Author(s)

Marco Sandri, Paola Zuccolotto, Marica Manisera (<[basketballanalyzer.help@unibs.it](mailto:basketballanalyzer.help@unibs.it)>)

## Source

<https://github.com/sndmrc/BasketballAnalyzeR>

## References

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

---

|                 |                                                                                                      |
|-----------------|------------------------------------------------------------------------------------------------------|
| PbPmanipulation | <i>Adapts the standard file supplied by BigDataBall to the format required by BasketballAnalyzeR</i> |
|-----------------|------------------------------------------------------------------------------------------------------|

---

## Description

Adapts the standard file supplied by BigDataBall to the format required by BasketballAnalyzeR

## Usage

```
PbPmanipulation(data, period.length = 12, overtime.length = 5)
```

## Arguments

|                 |                                                                                                                     |
|-----------------|---------------------------------------------------------------------------------------------------------------------|
| data            | a play-by-play data frame supplied by BigDataBall ( <a href="http://www.bigdataball.com">www.bigdataball.com</a> ). |
| period.length   | numeric, the length of a quarter in minutes (default: 12 minutes as in NBA)                                         |
| overtime.length | numeric, the length of an overtime period in minutes (default: 5 minutes as in NBA)                                 |

## Value

A play-by-play data frame.

The data frame generated by `PbPmanipulation` has the same variables of `PbP.BDB` (when necessary, coerced from one data type to another, e.g from factor to numeric) plus the following five additional variables:

- `periodTime`, time played in the quarter (in seconds)
- `totalTime`, time played in the match (in seconds)
- `playlength`, time since the immediately preceding event (in seconds)
- `ShotType`, type of shot (FT, 2P, 3P)
- `oppTeam`, name of the opponent team
- `hometeam`, name of the home team (generated conditionally on the presence of the variable `home_score`)

## Author(s)

Marco Sandri, Paola Zuccolotto, Marica Manisera (<[basketballanalyzer.help@unibs.it](mailto:basketballanalyzer.help@unibs.it)>)

## References

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**See Also**[PbP.BDB](#)**Examples**

```
PbP <- PbPmanipulation(PbP.BDB)
```

---

|                |                                                  |
|----------------|--------------------------------------------------|
| plot.assistnet | <i>Plots a network from a 'assistnet' object</i> |
|----------------|--------------------------------------------------|

---

**Description**

Plots a network from a 'assistnet' object

**Usage**

```
## S3 method for class 'assistnet'
plot(
  x,
  layout = "kamadakawai",
  layout.par = list(),
  edge.thr = 0,
  edge.col.lim = NULL,
  edge.col.lab = NULL,
  node.size = NULL,
  node.size.lab = NULL,
  node.col = NULL,
  node.col.lim = NULL,
  node.col.lab = NULL,
  node.pal = colorRampPalette(c("white", "blue", "red")),
  edge.pal = colorRampPalette(c("white", "blue", "red")),
  ...
)
```

**Arguments**

|              |                                                                                                                                                                |
|--------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------|
| x            | an object of class assistnet.                                                                                                                                  |
| layout       | character, network vertex layout algorithm (see <a href="#">gplot.layout</a> ) such as "kamadakawai" (the default).                                            |
| layout.par   | a list of parameters for the network vertex layout algorithm (see <a href="#">gplot.layout</a> ).                                                              |
| edge.thr     | numeric, threshold for edge values; values below the threshold are set to 0.                                                                                   |
| edge.col.lim | numeric vector of length two providing limits of the scale for edge color.                                                                                     |
| edge.col.lab | character, label for edge color legend.                                                                                                                        |
| node.size    | character, indicating the name of the variable for node size (one of the columns of the nodeStats data frame in the x object, see <a href="#">assistnet</a> ). |

|               |                                                                                                                                                                 |
|---------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------|
| node.size.lab | character, label for node size legend.                                                                                                                          |
| node.col      | character, indicating the name of the variable for node color (one of the columns of the nodeStats data frame in the x object, see <a href="#">assistnet</a> ). |
| node.col.lim  | numeric vector of length two providing limits of the scale for node color.                                                                                      |
| node.col.lab  | character, label for node color legend.                                                                                                                         |
| node.pal      | color palette for node colors.                                                                                                                                  |
| edge.pal      | color palette for edge colors.                                                                                                                                  |
| ...           | other graphical parameters.                                                                                                                                     |

**Value**

A ggplot2 object

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**See Also**

[assistnet](#)

**Examples**

```
PbP <- PbPmanipulation(PbP.BDB)
PbP.GSW <- subset(PbP, team=="GSW" & player!="")
out <- assistnet(PbP.GSW)
plot(out, layout="circle", edge.thr=30, node.col="FGM_ASTp", node.size="ASTPTS")
```

---

|                   |                                                                                              |
|-------------------|----------------------------------------------------------------------------------------------|
| plot.corranalysis | <i>Plots the correlation matrix and the correlation network from a 'corranalysis' object</i> |
|-------------------|----------------------------------------------------------------------------------------------|

---

**Description**

Plots the correlation matrix and the correlation network from a 'corranalysis' object

**Usage**

```
## S3 method for class 'corranalysis'
plot(x, horizontal = TRUE, title = NULL, ...)
```

**Arguments**

`x` an object of class `corranalysis`.  
`horizontal` logical; if TRUE, the two plots are arranged horizontally.  
`title` character, plot title.  
`...` other graphical parameters

**Value**

A `ggplot2` object

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**See Also**

[corranalysis](#)

**Examples**

```
data <- data.frame(Pbox$PTS,Pbox$P3M,Pbox$P2M,
                  Pbox$OREB + Pbox$DREB,Pbox$AST,
                  Pbox$TOV,Pbox$STL,Pbox$BLK)/Pbox$MIN
names(data) <- c("PTS","P3M","P2M","REB","AST","TOV","STL","BLK")
data <- subset(data, Pbox$MIN >= 500)
out <- corranalysis(data, threshold=0.5)
plot(out)
```

---

|                  |                                                                                                             |
|------------------|-------------------------------------------------------------------------------------------------------------|
| plot.fourfactors | <i>Plot possessions, pace, offensive and defensive rating, and Four Factors from a 'fourfactors' object</i> |
|------------------|-------------------------------------------------------------------------------------------------------------|

---

**Description**

Plot possessions, pace, offensive and defensive rating, and Four Factors from a 'fourfactors' object

**Usage**

```
## S3 method for class 'fourfactors'
plot(x, title = NULL, ...)
```

**Arguments**

|                    |                                               |
|--------------------|-----------------------------------------------|
| <code>x</code>     | an object of class <code>fourfactors</code> . |
| <code>title</code> | character, plot title.                        |
| <code>...</code>   | other graphical parameters.                   |

**Details**

The height of the bars in the two four factor plots are given by the difference between the team value and the average on the analyzed teams.

**Value**

A list of four `ggplot2` plots.

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**See Also**

[fourfactors](#)

**Examples**

```
selTeams <- c(2,6,10,11)
FF <- fourfactors(Tbox[selTeams,], Obox[selTeams,])
plot(FF)
```

---

plot.hclustering

*Plots hierarchical clustering from a 'hclustering' object*

---

**Description**

Plots hierarchical clustering from a 'hclustering' object

**Usage**

```
## S3 method for class 'hclustering'
plot(
  x,
  title = NULL,
  profiles = FALSE,
  ncol.arrange = NULL,
  circlize = FALSE,
  horiz = TRUE,
  cex.labels = 0.7,
  colored.labels = TRUE,
  colored.branches = FALSE,
  rect = FALSE,
  lower.rect = NULL,
  min.mid.max = NULL,
  ...
)
```

**Arguments**

|                               |                                                                                                                                                                               |
|-------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>x</code>                | an object of class <code>hclustering</code> .                                                                                                                                 |
| <code>title</code>            | character or vector of characters (when plotting radial plots of cluster profiles; see Value), plot title(s).                                                                 |
| <code>profiles</code>         | logical; if TRUE, displays radial plots of cluster profiles (active if <code>x\$k</code> is not NULL; see Value).                                                             |
| <code>ncol.arrange</code>     | integer, number of columns when arranging multiple grobs on a page (active when plotting radial plots of cluster profiles; see Value).                                        |
| <code>circlize</code>         | logical; if TRUE, plots a circular dendrogram (active when plotting a dendrogram; see Value).                                                                                 |
| <code>horiz</code>            | logical; if TRUE, plots an horizontal dendrogram (active when plotting a non circular dendrogram; see Value).                                                                 |
| <code>cex.labels</code>       | numeric, the magnification to be used for labels (active when plotting a dendrogram; see Value).                                                                              |
| <code>colored.labels</code>   | logical; if TRUE, assigns different colors to labels of different clusters (active when plotting a dendrogram; see Value).                                                    |
| <code>colored.branches</code> | logical; if TRUE, assigns different colors to branches of different clusters (active when plotting a dendrogram; see Value).                                                  |
| <code>rect</code>             | logical; if TRUE, draws rectangles around the branches in order to highlight the corresponding clusters (active when plotting a dendrogram; see Value).                       |
| <code>lower.rect</code>       | numeric, a value of how low should the lower part of the rect be (active when plotting a dendrogram; see option <code>lower_rect</code> of <a href="#">rect.dendrogram</a> ). |
| <code>min.mid.max</code>      | numeric vector with 3 elements: lower bound, middle dashed line, upper bound for radial axis (active when plotting radial plots of cluster profiles; see Value).              |
| <code>...</code>              | other graphical parameters.                                                                                                                                                   |

**Value**

If `x$k` is `NULL`, `plot.hclustering` returns a single `ggplot2` object, displaying the pattern of the explained variance vs the number of clusters.

If `x$k` is not `NULL` and `profiles=FALSE`, `plot.hclustering` returns a single `ggplot2` object, displaying the dendrogram.

If `x$k` is not `NULL` and `profiles=TRUE`, `plot.hclustering` returns a list of `ggplot2` objects, displaying the radial plots of the cluster profiles.

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**See Also**

[hclustering](#), [radialprofile](#).

**Examples**

```
data <- with(Pbox, data.frame(PTS, P3M, REB=OREB+DREB, AST, TOV, STL, BLK, PF))
data <- subset(data, Pbox$MIN >= 1500)
ID <- Pbox$Player[Pbox$MIN >= 1500]
hclu1 <- hclustering(data)
plot(hclu1)
hclu2 <- hclustering(data, labels=ID, k=7)
plot(hclu2)
```

---

|                 |                                                     |
|-----------------|-----------------------------------------------------|
| plot.inequality | <i>Plot Lorenz curve from a 'inequality' object</i> |
|-----------------|-----------------------------------------------------|

---

**Description**

Plot Lorenz curve from a 'inequality' object

**Usage**

```
## S3 method for class 'inequality'
plot(x, title = NULL, ...)
```

**Arguments**

|                    |                                              |
|--------------------|----------------------------------------------|
| <code>x</code>     | an object of class <code>inequality</code> . |
| <code>title</code> | character, plot title.                       |
| <code>...</code>   | other graphical parameters.                  |

**Value**

A ggplot2 object.

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**See Also**

[inequality](#)

**Examples**

```
Pbox.BN <- subset(Pbox, Team=="Brooklyn Nets")
out <- inequality(Pbox.BN$PTS, nplayers=8)
print(out)
plot(out)
```

---

|                  |                                                            |
|------------------|------------------------------------------------------------|
| plot.kclustering | <i>Plot k-means clustering from a 'kclustering' object</i> |
|------------------|------------------------------------------------------------|

---

**Description**

Plot k-means clustering from a 'kclustering' object

**Usage**

```
## S3 method for class 'kclustering'
plot(
  x,
  title = NULL,
  ncol.arrange = NULL,
  min.mid.max = NULL,
  label.size = 2.5,
  ...
)
```

**Arguments**

|       |                                                                                                               |
|-------|---------------------------------------------------------------------------------------------------------------|
| x     | an object of class kclustering.                                                                               |
| title | character or vector of characters (when plotting radial plots of cluster profiles; see Value), plot title(s). |

|              |                                                                                                                                                                  |
|--------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| ncol.arrange | integer, number of columns when arranging multiple grobs on a page (active when plotting radial plots of cluster profiles; see Value).                           |
| min.mid.max  | numeric vector with 3 elements: lower bound, middle dashed line, upper bound for radial axis (active when plotting radial plots of cluster profiles; see Value). |
| label.size   | numeric; label font size (default 2.5).                                                                                                                          |
| ...          | other graphical parameters.                                                                                                                                      |

**Value**

If `x$k` is NULL, `plot.kclustering` returns a single `ggplot2` object, displaying the pattern of the explained variance vs the number of clusters.

If `x$k` is not NULL, `plot.kclustering` returns a list of `ggplot2` objects, displaying the radial plots of the cluster profiles.

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**See Also**

[kclustering](#), [radialprofile](#)

**Examples**

```
FF <- fourfactors(Tbox,Obox)
X <- with(FF, data.frame(OD.Rtg=ORtg/DRtg,
                        F1.r=F1.Def/F1.Off, F2.r=F2.Off/F2.Def,
                        F3.O=F3.Def, F3.D=F3.Off))
X$P3M <- Tbox$P3M
X$STL.r <- Tbox$STL/Obox$STL
kclu1 <- kclustering(X)
plot(kclu1)
kclu2 <- kclustering(X, k=9)
plot(kclu2)
```

---

|             |                                                                                              |
|-------------|----------------------------------------------------------------------------------------------|
| plot.MDSmap | <i>Draws two-dimensional plots for multidimensional scaling (MDS) from a 'MDSmap' object</i> |
|-------------|----------------------------------------------------------------------------------------------|

---

**Description**

Draws two-dimensional plots for multidimensional scaling (MDS) from a 'MDSmap' object

**Usage**

```
## S3 method for class 'MDSmap'
plot(
  x,
  z.var = NULL,
  level.plot = TRUE,
  title = NULL,
  labels = NULL,
  repel_labels = FALSE,
  text_label = TRUE,
  label_size = 3,
  subset = NULL,
  col.subset = "gray50",
  zoom = NULL,
  palette = NULL,
  contour = FALSE,
  ncol.arrange = NULL,
  ...
)
```

**Arguments**

|                           |                                                                                                                                                                                                                                         |
|---------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>x</code>            | an object of class <code>MDSmap</code> .                                                                                                                                                                                                |
| <code>z.var</code>        | character vector; defines the set of variables (available in the data data frame of <a href="#">MDSmap</a> ) used to color-coding the points in the map (for scatter plots) or, alternatively, overlap to the map a colored level plot. |
| <code>level.plot</code>   | logical; if <code>TRUE</code> , draws a level plot, otherwise draws a scatter plot (not active if <code>zvar=NULL</code> ).                                                                                                             |
| <code>title</code>        | character, plot title.                                                                                                                                                                                                                  |
| <code>labels</code>       | character vector, labels for (x, y) points (only for single scatter plot).                                                                                                                                                              |
| <code>repel_labels</code> | logical; if <code>TRUE</code> , draw text labels using repelling (not for highlighted points) (see <a href="#">geom_text_repel</a> ).                                                                                                   |
| <code>text_label</code>   | logical; if <code>TRUE</code> , draw a rectangle behind the text labels (not active if <code>subset=NULL</code> ).                                                                                                                      |
| <code>label_size</code>   | numeric; label font size (default <code>label_size=3</code> , for scatter plots).                                                                                                                                                       |
| <code>subset</code>       | logical vector, to select a subset of points to be highlighted.                                                                                                                                                                         |
| <code>col.subset</code>   | character, color for the subset of points.                                                                                                                                                                                              |
| <code>zoom</code>         | numeric vector with 4 elements; <code>c(xmin, xmax, ymin, ymax)</code> for the x- and y-axis limits of the plot.                                                                                                                        |
| <code>palette</code>      | color palette.                                                                                                                                                                                                                          |
| <code>contour</code>      | logical; if <code>TRUE</code> , contour lines are plotted (not active if <code>level.plot=FALSE</code> ).                                                                                                                               |
| <code>ncol.arrange</code> | integer, number of columns when arranging multiple grobs on a page.                                                                                                                                                                     |
| <code>...</code>          | other graphical parameters.                                                                                                                                                                                                             |

**Value**

A single ggplot2 plot or a list of ggplot2 plots

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**See Also**

[MDSmap](#)

**Examples**

```
data <- data.frame(Pbox$PTS, Pbox$P3M, Pbox$P2M, Pbox$OREB + Pbox$DREB, Pbox$AST,
Pbox$TOV, Pbox$STL, Pbox$BLK)
names(data) <- c('PTS', 'P3M', 'P2M', 'REB', 'AST', 'TOV', 'STL', 'BLK')
selp <- which(Pbox$MIN >= 1500)
data <- data[selp,]
id <- Pbox$Player[selp]
mds <- MDSmap(data)
plot(mds, labels=id, z.var="P2M", level.plot=FALSE, palette=rainbow)
```

---

plot.simplereg

---

*Plot simple regression from a 'simplereg' object*


---

**Description**

Plot simple regression from a 'simplereg' object

**Usage**

```
## S3 method for class 'simplereg'
plot(
  x,
  labels = NULL,
  subset = NULL,
  Lx = 0.01,
  Ux = 0.99,
  Ly = 0.01,
  Uy = 0.99,
  title = "Simple regression",
  xtitle = NULL,
  ytitle = NULL,
  repel = TRUE,
```

```
    ...  
  )
```

### Arguments

|         |                                                                                                                                                                                                                                                          |
|---------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| x       | an object of class simplereg.                                                                                                                                                                                                                            |
| labels  | character, labels for subjects.                                                                                                                                                                                                                          |
| subset  | an optional vector specifying a subset of observations to be highlighted in the graph or subset='quant' to highlight observations with coordinates above and below the upper and lower quantiles of the variables on the x- and y-axis (Lx, Ux, Ly, Uy). |
| Lx      | numeric; if subset='quant', lower quantile for the variable on the x-axis (default = 0.01).                                                                                                                                                              |
| Ux      | numeric; if subset='quant', upper quantile for the variable on the x-axis (default = 0.99).                                                                                                                                                              |
| Ly      | numeric; if subset='quant', lower quantile for the variable on the y-axis (default = 0.01).                                                                                                                                                              |
| Uy      | numeric; if subset='quant', upper quantile for the variable on the y-axis (default = 0.99).                                                                                                                                                              |
| title   | character, plot title.                                                                                                                                                                                                                                   |
| xtitle  | character, x-axis label.                                                                                                                                                                                                                                 |
| yttitle | character, y-axis label.                                                                                                                                                                                                                                 |
| repel   | logical, if TRUE (the default) text labels repel away from each other.                                                                                                                                                                                   |
| ...     | other graphical parameters.                                                                                                                                                                                                                              |

### Value

A ggplot2 object

### Author(s)

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

### References

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

### See Also

[simplereg](#)

## Examples

```
Pbox.sel <- subset(Pbox, MIN >= 500)
X <- Pbox.sel$AST/Pbox.sel$MIN
Y <- Pbox.sel$TOV/Pbox.sel$MIN
Pl <- Pbox.sel$Player
mod <- simplereg(x=X, y=Y, type="lin")
plot(mod)
```

---

|                  |                                                                |
|------------------|----------------------------------------------------------------|
| plot.variability | <i>Plots a variability diagram from a 'variability' object</i> |
|------------------|----------------------------------------------------------------|

---

## Description

Plots a variability diagram from a 'variability' object

## Usage

```
## S3 method for class 'variability'
plot(
  x,
  title = "Variability diagram",
  ylim = NULL,
  ylab = NULL,
  size.lim = NULL,
  max.circle = 25,
  n.circle = 4,
  leg.brk = NULL,
  leg.pos = "right",
  leg.just = "left",
  leg.nrow = NULL,
  leg.title = NULL,
  leg.title.pos = "top",
  ...
)
```

## Arguments

|            |                                                                                                                                                               |
|------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------|
| x          | an aobject of class variability.                                                                                                                              |
| title      | character, plot title.                                                                                                                                        |
| ylim       | numeric vector of length two, y-axis limits.                                                                                                                  |
| ylab       | character, y-axis label.                                                                                                                                      |
| size.lim   | numeric vector of length two, set limits of the bubbles' size scale (see limits of <a href="#">scale_size</a> ).                                              |
| max.circle | numeric, maximum size of the size plotting symbol (see range of <a href="#">scale_size</a> ).                                                                 |
| n.circle   | integer; if leg.brk=NULL, set a sequence of about n.circle+1 equally spaced 'round' values which cover the range of the values used to set the bubbles' size. |

|               |                                                                                                                                                                                                                                                                                                                                           |
|---------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| leg.brk       | numeric vector, breaks for bubbles' size legend (see breaks of <a href="#">scale_size</a> ).                                                                                                                                                                                                                                              |
| leg.pos       | character or numeric vector of length two, legend position; available options "none", "left", "right" (default), "bottom", "top", or a c(x,y) numeric vector (x and y are coordinates of the legend box; their values should be between 0 and 1; c(0,0) corresponds to the bottom-left and c(1,1) corresponds to the top-right position). |
| leg.just      | character or numeric vector of length two; anchor point for positioning legend inside plot ("left" (default), "center", "right" or two-element numeric vector) or the justification according to the plot area when positioned outside the plot.                                                                                          |
| leg.nrow      | integer, number of rows of the bubbles' size legend.                                                                                                                                                                                                                                                                                      |
| leg.title     | character, title of the bubbles' size legend.                                                                                                                                                                                                                                                                                             |
| leg.title.pos | character, position of the legend title; available options: "top" (default for a vertical legend), "bottom", "left" (default for a horizontal legend), or "right".                                                                                                                                                                        |
| ...           | other graphical parameters.                                                                                                                                                                                                                                                                                                               |

**Value**

A ggplot2 object

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**See Also**

[variability](#)

**Examples**

```
Pbox.BC <- subset(Pbox, Team=="Oklahoma City Thunder" & MIN >= 500,
                  select=c("P2p", "P3p", "FTp", "P2A", "P3A", "FTA"))
out <- variability(data=Pbox.BC, data.var=c("P2p", "P3p", "FTp"),
                  size.var=c("P2A", "P3A", "FTA"), weight=TRUE)
plot(out, leg.brk=c(10,25,50,100,500,1000), max.circle=30)
```

---

|               |                                               |
|---------------|-----------------------------------------------|
| radialprofile | <i>Draws radial plots for player profiles</i> |
|---------------|-----------------------------------------------|

---

**Description**

Draws radial plots for player profiles

**Usage**

```
radialprofile(
  data,
  perc = FALSE,
  std = TRUE,
  title = NULL,
  ncol.arrange = NULL,
  min.mid.max = NULL,
  label.size = 2.5
)
```

**Arguments**

|                           |                                                                                                                                                                        |
|---------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>data</code>         | a data frame.                                                                                                                                                          |
| <code>perc</code>         | logical; if <code>perc=TRUE</code> , <code>std=FALSE</code> and <code>min.mid.max=NULL</code> , set axes range between 0 and 100 and set the middle dashed line at 50. |
| <code>std</code>          | logical; if <code>std=TRUE</code> , variables are preliminarily standardized.                                                                                          |
| <code>title</code>        | character vector, titles for radial plots.                                                                                                                             |
| <code>ncol.arrange</code> | integer, number of columns in the grid of arranged plots.                                                                                                              |
| <code>min.mid.max</code>  | numeric vector with 3 elements: lower bound, middle dashed line, upper bound for radial axis.                                                                          |
| <code>label.size</code>   | numeric; label font size (default 2.5).                                                                                                                                |

**Value**

A list of ggplot2 radial plots or, if `ncol.arrange=NULL`, a single ggplot2 plot of arranged radial plots

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketball.analyzer.help@gmail.com>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**See Also**

[plot.kclustering](#)

**Examples**

```
data("Pbox")
Pbox.PG <- Pbox[1:6,]
X <- data.frame(Pbox.PG$P2M, Pbox.PG$P3M, Pbox.PG$OREB+Pbox.PG$DREB,
               Pbox.PG$AST, Pbox.PG$TO)/Pbox.PG$MIN
names(X) <- c("P2M", "P3M", "REB", "AST", "TO")
radialprofile(data=X, ncol.arrange=3, title=Pbox.PG$Player)
```

scatterplot

*Draws a scatter plot or a matrix of scatter plots***Description**

Draws a scatter plot or a matrix of scatter plots

**Usage**

```
scatterplot(
  data,
  data.var,
  z.var = NULL,
  palette = NULL,
  labels = NULL,
  repel_labels = FALSE,
  text_label = TRUE,
  label_size = 3,
  subset = NULL,
  col.subset = "gray50",
  zoom = NULL,
  title = NULL,
  legend = TRUE,
  upper = list(continuous = "cor", combo = "box_no_facet", discrete = "facetbar", na =
    "na"),
  lower = list(continuous = "points", combo = "facethist", discrete = "facetbar", na =
    "na"),
  diag = list(continuous = "densityDiag", discrete = "barDiag", na = "naDiag")
)
```

**Arguments**

|                       |                                                                                                                        |
|-----------------------|------------------------------------------------------------------------------------------------------------------------|
| <code>data</code>     | an object of class <code>data.frame</code> .                                                                           |
| <code>data.var</code> | character or numeric vector, name or column number of variables (in data object) used on the axes of scatter plot(s).  |
| <code>z.var</code>    | character or number, name or column number of variable (in data object) used to assign colors to points (see Details). |
| <code>palette</code>  | color palette (active when plotting a single scatter plot; see Value).                                                 |

|              |                                                                                                                                                                      |
|--------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| labels       | character vector, labels for points (active when plotting a single scatter plot, see Value).                                                                         |
| repel_labels | logical; if TRUE, draws text labels of not highlighted points using repelling (active when plotting a single scatter plot; see Value).                               |
| text_label   | logical; if TRUE, draws a rectangle behind the labels of highlighted points (active when plotting a single scatter plot; see Value).                                 |
| label_size   | numeric; label font size (default label_size=3).                                                                                                                     |
| subset       | logical or numeric vector, to select a subset of points to be highlighted (active when plotting a single scatter plot; see Value).                                   |
| col.subset   | character, color for the labels and rectangles of highlighted points (active when plotting a single scatter plot; see Value).                                        |
| zoom         | numeric vector with 4 elements; c(xmin,xmax,ymin,ymax) for the x- and y-axis limits of the plot (active when plotting a single scatter plot; see Value).             |
| title        | character, plot title.                                                                                                                                               |
| legend       | logical, if legend=FALSE legend is removed (active when plotting a single scatter plot with z.var not NULL; see Value).                                              |
| upper        | list, may contain the variables continuous, combo, discrete, and na (active when plotting a matrix of scatter plot; see Value and upper in <a href="#">ggpairs</a> ) |
| lower        | list, may contain the variables continuous, combo, discrete, and na (active when plotting a matrix of scatter plot; see Value and lower in <a href="#">ggpairs</a> ) |
| diag         | list, may contain the variables continuous, discrete, and na (active when plotting a matrix of scatter plot; see Value and diag in <a href="#">ggpairs</a> )         |

### Details

If `length(data.var)=2`, the variable specified in `z.var` can be numeric or factor; if `length(data.var)>2`, the variable specified in `z.var` must be a factor.

### Value

A `ggplot2` object with a single scatter plot if `length(data.var)=2` or a matrix of scatter plots if `length(data.var)>2`.

### Author(s)

Marco Sandri, Paola Zuccolotto, Marica Manisera (<[basketball.analyzer.help@gmail.com](mailto:basketball.analyzer.help@gmail.com)>)

### References

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

### See Also

[ggpairs](#)

**Examples**

```
# Single scatter plot
Pbox.sel <- subset(Pbox, MIN>= 500)
X <- data.frame(AST=Pbox.sel$AST/Pbox.sel$MIN, TOV=Pbox.sel$TOV/Pbox.sel$MIN)
X$PTSpm <- Pbox.sel$PTS/Pbox.sel$MIN
mypal <- colorRampPalette(c("blue", "yellow", "red"))
scatterplot(X, data.var=c("AST", "TOV"), z.var="PTSpm", labels=1:nrow(X), palette=mypal)
# Matrix of scatter plots
data <- Pbox[1:50, c("PTS", "P3M", "P2M", "OREB", "Team")]
scatterplot(data, data.var=1:4, z.var="Team")
```

scoringprob

*Plots scoring probability of shots as a function of a given variable***Description**

Plots scoring probability of shots as a function of a given variable

**Usage**

```
scoringprob(
  data,
  var,
  shot.type,
  players = NULL,
  bw = 20,
  period.length = 12,
  xlab = NULL,
  x.range = "auto",
  title = NULL,
  palette = gg_color_hue,
  team = TRUE,
  col.team = "dodgerblue",
  legend = TRUE
)
```

**Arguments**

|           |                                                                                                                                                                                                                                                        |
|-----------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| data      | a data frame whose rows are shots and with the following columns: result, ShotType, player (only if the players argument is not NULL) and at least one of playlength, periodTime, totalTime, shot_distance (the column specified in var, see Details). |
| var       | character, the string giving the name of the numerical variable according to which the scoring probability is estimated. Available options: "playlength", "periodTime", "totalTime", "shot_distance".                                                  |
| shot.type | character, the type of shots to be analyzed; available options: "2P", "3P", "FT", "field".                                                                                                                                                             |

|               |                                                                                                                                                                                                                 |
|---------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| players       | subset of players to be displayed (optional; it can be used only if the player column is present in data).                                                                                                      |
| bw            | numeric, the smoothing bandwidth of the kernel density estimator (see <a href="#">ksmooth</a> ).                                                                                                                |
| period.length | numeric, the length of a quarter in minutes (default: 12 minutes as in NBA).                                                                                                                                    |
| xlab          | character, x-axis label.                                                                                                                                                                                        |
| x.range       | numerical vector or character; available options: NULL (x-axis range defined by ggplot2, the default), "auto" (internally defined x-axis range), or a 2-component numerical vector (user-defined x-axis range). |
| title         | character, plot title.                                                                                                                                                                                          |
| palette       | color palette.                                                                                                                                                                                                  |
| team          | character; if TRUE draws the scoring probability for all the shots in data.                                                                                                                                     |
| col.team      | character, color of the scoring probability line for all the shots in data.                                                                                                                                     |
| legend        | character; if TRUE, color legend is displayed (only when players is not NULL).                                                                                                                                  |

### Details

The data data frame could also be a play-by-play dataset provided that rows corresponding to events different from shots have NA in the ShotType variable.

Required columns:

- result, a factor with the following levels: "made" for made shots, "miss" for missed shots, and "" for events different from shots
- ShotType, a factor with the following levels: "2P", "3P", "FT" (and NA for events different from shots)
- player, a factor with the name of the player who made the shot
- playlength, a numeric variable with time between the shot and the immediately preceding event
- periodTime, a numeric variable with seconds played in the quarter when the shot is attempted
- totalTime, a numeric variable with seconds played in the whole match when the shot is attempted
- shot\_distance, a numeric variable with the distance of the shooting player from the basket (in feet)

### Value

A ggplot2 plot

### Author(s)

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

## References

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

## Examples

```
PbP <- PbPmanipulation(PbP.BDB)
PbP.GSW <- subset(PbP, team=="GSW" & result!="")
players <- c("Kevin Durant","Draymond Green","Klay Thompson")
scoringprob(data=PbP.GSW, shot.type="2P", players=players,
             var="shot_distance", col.team="gray")
```

---

shotchart

*Plots different kinds of charts based on shot coordinates*

---

## Description

Plots different kinds of charts based on shot coordinates

## Usage

```
shotchart(
  data,
  x,
  y,
  z = NULL,
  z.fun = median,
  result = NULL,
  type = NULL,
  scatter = FALSE,
  num.sect = 7,
  n = 1000,
  col.limits = c(NA, NA),
  courtline.col = "black",
  bg.col = "white",
  sectline.col = "white",
  text.col = "white",
  legend = FALSE,
  drop.levels = TRUE,
  pt.col = "black",
  pt.alpha = 0.5,
  nbins = 25,
  palette = "mixed"
)
```

**Arguments**

|                            |                                                                                                                                                                                                                                         |
|----------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>data</code>          | A data frame whose rows are field shots and columns are half-court shot coordinates <code>x</code> and <code>y</code> , and optionally additional variables to be specified in <code>z</code> and/or <code>result</code> (see Details). |
| <code>x</code>             | character, indicating the variable name of the <code>x</code> coordinate.                                                                                                                                                               |
| <code>y</code>             | character, indicating the variable name of the <code>y</code> coordinate.                                                                                                                                                               |
| <code>z</code>             | character, indicating the name of the variable used to color the points (if <code>type=NULL</code> ) or the sectors (if <code>type="sectors"</code> , in this case <code>z</code> must be a numeric variable).                          |
| <code>z.fun</code>         | function (active when <code>type="sectors"</code> ), used to summarize the values of <code>z</code> variable within each sector (recommended: <code>mean</code> , <code>median</code> ).                                                |
| <code>result</code>        | character (active when <code>type="sectors"</code> and <code>scatter=FALSE</code> ), indicating the name of the factor with the shot result (allowed categories <code>made</code> and <code>missed</code> ).                            |
| <code>type</code>          | character, indicating the plot type; available options are <code>NULL</code> , <code>"sectors"</code> , <code>"density-polygons"</code> , <code>"density-raster"</code> , <code>"density-hexbin"</code> .                               |
| <code>scatter</code>       | logical, if <code>TRUE</code> a scatter plot of the shots is added to the plot.                                                                                                                                                         |
| <code>num.sect</code>      | integer (active when <code>type="sectors"</code> ), number of sectors.                                                                                                                                                                  |
| <code>n</code>             | integer (active when <code>type="sectors"</code> ), number of points used to draw arcs (must be $> 500$ ).                                                                                                                              |
| <code>col.limits</code>    | numeric vector, (active when <code>z</code> is a numeric variable), limits <code>c(min, max)</code> for the gradient color scale of <code>z</code> variable.                                                                            |
| <code>courtline.col</code> | color of court lines.                                                                                                                                                                                                                   |
| <code>bg.col</code>        | background color.                                                                                                                                                                                                                       |
| <code>sectline.col</code>  | color of sector lines (active when <code>type="sectors"</code> ).                                                                                                                                                                       |
| <code>text.col</code>      | color of text annotation within sectors (active when <code>type="sectors"</code> ).                                                                                                                                                     |
| <code>legend</code>        | logical, if <code>TRUE</code> a legend for <code>z</code> is plotted.                                                                                                                                                                   |
| <code>drop.levels</code>   | logical, if <code>TRUE</code> unused levels of the <code>z</code> variable are dropped.                                                                                                                                                 |
| <code>pt.col</code>        | color of points in the scatter plot.                                                                                                                                                                                                    |
| <code>pt.alpha</code>      | numeric, transparency of points in the scatter plot.                                                                                                                                                                                    |
| <code>nbins</code>         | integer (active when <code>type="density-hexbin"</code> ), number of bins.                                                                                                                                                              |
| <code>palette</code>       | color palette; available options <code>"main"</code> , <code>"cool"</code> , <code>"hot"</code> , <code>"mixed"</code> , <code>"grey"</code> , <code>"bwr"</code> (blue, white, red).                                                   |

**Details**

The data dataframe could also be a play-by-play dataset provided that rows corresponding to events different from field shots have missing `x` and `y` coordinates.

`x` and `y` coordinates must be expressed in feet; the origin of the axes is positioned at the center of the field.

**Value**

A `ggplot2` object.

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketball.analyzer.help@gmail.com>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**See Also**

[drawNBAcourt](#), [geom\\_density\\_2d](#), [geom\\_hex](#)

**Examples**

```
PbP <- PbPmanipulation(PbP.BDB)
subdata <- subset(PbP, player=="Kevin Durant")
subdata$xx <- subdata$original_x/10
subdata$yy <- subdata$original_y/10-41.75
shotchart(data=subdata, x="xx", y="yy", scatter=TRUE)
shotchart(data=subdata, x="xx", y="yy", scatter=TRUE, z="result")
shotchart(data=subdata, x="xx", y="yy", scatter=TRUE, z="result",
          bg.col="black", courtline.col="white", palette="hot")
shotchart(data=subdata, x="xx", y="yy", result="result",
          type="sectors", sectline.col="gray", text.col="red")
shotchart(data=subdata, x="xx", y="yy", z="playlength", result="result",
          type="sectors", num.sect=5)
shotchart(data=subdata, x="xx", y="yy", type="density-polygons", palette="bwr")
shotchart(data=subdata, x="xx", y="yy", type="density-raster",
          scatter=TRUE, pt.col="tomato", pt.alpha=0.1)
shotchart(data=subdata, x="xx", y="yy", type="density-hexbin", nbins=30)
```

---

simplereg

*Simple linear and nonparametric regression*


---

**Description**

Simple linear and nonparametric regression

**Usage**

```
simplereg(x, y, type = "lin", sp = NULL)
```

**Arguments**

|      |                                                                                                                                                                                 |
|------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| x    | numerical vector, input x values.                                                                                                                                               |
| y    | numerical vector, input y values.                                                                                                                                               |
| type | character, type of regression; available options are: lin (linear regression, the default), pol (local polynomial regression of degree 2), ks (nonparametric kernel smoothing). |
| sp   | numeric, parameter to control the degree of smoothing; span for local polynomial regression and bandwidth for ksmooth.                                                          |

**Value**

An object of class `simplereg`, i.e. a list with the following objects:

- `Model`, the output model (linear regression, local polynomial regression, or kernel smoothing)
- `R2`, (in-sample) coefficient of determination
- `x`, input x values
- `y`, input y values
- `type`, type of regression

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketball.analyzer.help@gmail.com>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

**See Also**

[loess](#), [ksmooth](#)

**Examples**

```
Pbox.sel <- subset(Pbox, MIN >= 500)
X <- Pbox.sel$AST/Pbox.sel$MIN
Y <- Pbox.sel$TOV/Pbox.sel$MIN
Pl <- Pbox.sel$Player
mod <- simplereg(x=X, y=Y, type="lin")
```

---

Tadd

---

*Tadd dataset - NBA 2017-2018*


---

**Description**

In this data frame, the cases (rows) are the analyzed teams and the variables (columns) are qualitative information such as Conference, Division, final rank, qualification for Playoffs for the NBA 2017-2018 Championship.

**Usage**

Tadd

**Format**

A data frame with 30 rows and 6 variables:

**Team** Analyzed team (long name), factor

**team** Analyzed team (short name), factor

**Conference** Conference, factor

**Division** Division, factor

**Rank** Rank (end season), numeric

**Playoff** Playoff qualification (Yes or No), factor

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

**References**

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

---

Tbox

---

*Teams box scores dataset - NBA 2017-2018*


---

**Description**

In this data frame, cases (rows) are teams and variables (columns) are referred to team achievements in the different games in the NBA 2017-2018 Championship.

**Usage**

Tbox

**Format**

A data frame with 30 rows and 23 variables:

**Team** Analyzed team, character

**GP** Games Played, numeric

**MIN** Minutes Played, numeric

**PTS** Points Made, numeric

**W** Games won, numeric

**L** Games lost, numeric

**P2M** 2-Point Field Goals (Made), numeric

**P2A** 2-Point Field Goals (Attempted), numeric

**P2p** 2-Point Field Goals (Percentage), numeric

**P3M** 3-Point Field Goals (Made), numeric

**P3A** 3-Point Field Goals (Attempted), numeric  
**P3p** 3-Point Field Goals (Percentage), numeric  
**FTM** Free Throws (Made), numeric  
**FTA** Free Throws (Attempted), numeric  
**FTp** Free Throws (Percentage), numeric  
**OREB** Offensive Rebounds, numeric  
**DREB** Defensive Rebounds, numeric  
**AST** Assists, numeric  
**TOV** Turnovers, numeric  
**STL** Steals, numeric  
**BLK** Blocks, numeric  
**PF** Personal Fouls, numeric  
**PM** Plus/Minus, numeric

#### Author(s)

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

#### References

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

---

|          |                                                                               |
|----------|-------------------------------------------------------------------------------|
| TOPboxes | <i>Calculate Team, Opponents and Players box scores (Tbox, Obox and Pbox)</i> |
|----------|-------------------------------------------------------------------------------|

---

#### Description

Calculate Team, Opponents and Players box scores (Tbox, Obox and Pbox)

#### Usage

```
TOPboxes(data, team)
```

#### Arguments

|      |                                                         |
|------|---------------------------------------------------------|
| data | a data frame containing play-by-play data (see Details) |
| team | character, indicating the name of the team              |

## Details

To compute Tbox and Obox, the function needs the following variables: `game_id`, `playlength`, `ShotType`, `points`, `result`, `team`, `oreb`, `dreb`, `PF`, `turnover`, `assist`, `block` and `steal`. If any of these variables is missing, an error message is displayed.

To compute Pbox, also the variables `player`, `a1` . . . `a5`, `h1` . . . `h5` and `hometeam` are needed. If any is omitted, only Tbox and Obox are given in output.

Note that the variables `assist`, `block` and `steal` can contain the logical indicator of whether the corresponding event has occurred (TRUE/FALSE or numerical 0/1) or the name of the involved player (character). In the former case, Tbox and Obox are fully computed, while the variables `AST`, `BLK` and `STL` are missing in the Pbox data frame. In the latter case, all the data frames Tbox, Obox and Pbox are fully computed.

TOPboxes omits the computation of the variables `W` (Games won) and `L` (Games lost). In fact, since we aim at computing box scores starting from whatever portion of play-by-play data (e.g., only a part of a game), in some cases, calculating the number of won and lost games does not make sense.

## Value

A list with the following elements

- Tbox, the data frame of team box scores
- Obox, the data frame of opponents box scores
- Pbox, the data frame of player box scores

## Author(s)

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

## References

P. Zuccolotto, M. Manisera and M. Sandri (2026) Advanced Basketball Data Science: With Applications in R. CRC Press.

P. Zuccolotto and M. Manisera (2020) Basketball Data Science: With Applications in R. CRC Press.

## See Also

[PbPmanipulation](#)

## Examples

```
library(operators)
library(dplyr)
PbP <- PbPmanipulation(PbP.BDB)
PbP <- PbP %>%
  mutate(oreb = type %~% "rebound offensive",
         dreb = type %~% "rebound defensive",
         turnover = event_type=="turnover",
         PF = (event_type == "foul") & !(type %~% "technical") ) %>%
```

```
mutate(across(c(player, assist, steal, block, h1:h5, a1:a5), as.character)) %>%
  as.data.frame()
out <- TOPboxes(PbP, team="GSW")
```

---

|             |                             |
|-------------|-----------------------------|
| variability | <i>Variability analysis</i> |
|-------------|-----------------------------|

---

**Description**

Variability analysis

**Usage**

```
variability(data, data.var, size.var, VC = TRUE, weight = FALSE)
```

**Arguments**

- data            a data frame.
- data.var       a vector of variable names or of column numbers defining (numeric) variables whose variability will be analyzed by variability.
- size.var       a vector of variable names or of column numbers defining variables for weights (active only if weight=TRUE).
- VC             logical; if TRUE, calculates variation coefficients of variables in data.var.
- weight         logical; if TRUE, calculates weighted variation coefficients and standard deviations.

**Value**

A list with the following elements: ranges, standard deviations, variation coefficients, and two dataframes (data, size).

**Author(s)**

Marco Sandri, Paola Zuccolotto, Marica Manisera (<basketballanalyzer.help@unibs.it>)

**Examples**

```
Pbox.BC <- subset(Pbox, Team=="Oklahoma City Thunder" & MIN >= 500,
  select=c("P2p", "P3p", "FTp", "P2A", "P3A", "FTA"))
list_variability <- variability(data=Pbox.BC, data.var=c("P2p", "P3p", "FTp"),
  size.var=c("P2A", "P3A", "FTA"), weight=TRUE)
print(list_variability)
plot(list_variability, leg.brk=c(10,25,50,100,500,1000), max.circle=30)
```

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