

# Package ‘ZarrArray’

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**Title** Bring Zarr datasets in R as DelayedArray objects

**Description** The ZarrArray package leverages the Rarr package to bring Zarr datasets in R as DelayedArray objects. The main class in the package is the ZarrArray class. A ZarrArray object is an array-like object that represents a Zarr dataset in R. ZarrArray objects are DelayedArray derivatives and therefore support all operations (delayed or block-processed) supported by DelayedArray objects.

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writeZarrArray	<i>Write an array-like object to disk in Zarr format</i>
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### Description

A function for writing an array-like object to disk in Zarr format.

### Usage

```
writeZarrArray(x, zarr_path=NULL, chunkdim=NULL,
              nchar=NULL, zarr_version=3, verbose=NA)
```

### Arguments

x	The array-like object to write to disk in Zarr format. If x is a <a href="#">DelayedArray</a> object or derivative, then writeZarrArray() <i>realizes</i> it on disk, that is, all the delayed operations carried by the object are executed on the fly while the object is written to disk. See "On-disk realization of a DelayedArray object as a Zarr dataset" section below for more information.
zarr_path	NULL or the path (as a single string) to the directory where to write the data in Zarr format. If NULL, then writeZarrArray() will obtain this path by calling <a href="#">get_writeZarrArray_auto_path()</a> internally. See <a href="#">?writeZarrArray_auto_args</a> for more information.
chunkdim	The dimensions of the physical chunks to use when writing the data to disk. See <a href="#">?writeZarrArray_auto_args</a> for how this is automatically determined when chunkdim is set to NULL.
nchar	When x is of type character, this argument specifies the maximum length of the stored strings. By default writeZarrArray() will use $\max(\text{nchar}(x)) + 1$ . You can override this by supplying your own value as a single positive integer but only if you know what you are doing.
zarr_version	The version of the Zarr specification to use. Currently, either 2 or 3. The default is 3.
verbose	Whether block processing progress should be displayed or not. If set to NA (the default), verbosity is controlled by <code>DelayedArray:::get_verbose_block_processing()</code> . Setting verbose to TRUE or FALSE overrides this.

## Details

`writeZarrArray()` leverages lower-level functionality implemented in the **Rarr** package like `create_empty_zarr_array()` and `update_zarr_array()`.

Please note that, depending on the size of the data to write to disk and the performance of the disk, `writeZarrArray()` can take a long time to complete. Use `verbose=TRUE` to see its progress.

## Value

A [ZarrArray](#) object that points to the newly written Zarr dataset on disk.

IMPORTANT NOTE: The dimnames on `x` are NOT propagated to the returned [ZarrArray](#) object at the moment! This is a temporary situation that will be addressed in future versions of the **ZarrArray** package.

## On-disk realization of a DelayedArray object as a Zarr dataset

When passed a [DelayedArray](#) object, `writeZarrArray()` *realizes* it on disk, that is, all the delayed operations carried by the object are executed on the fly while the object is written to disk. This uses a block-processing strategy so that the full object is not realized at once in memory. Instead the object is processed block by block i.e. the blocks are realized in memory and written to disk one at a time.

In other words, `writeZarrArray(x, ...)` is semantically equivalent to `writeZarrArray(as.array(x), ...)`, except that `as.array(x)` is not called because this would realize the full object at once in memory.

See [?DelayedArray](#) for general information about [DelayedArray](#) objects.

## See Also

- [writeZarrArray\\_auto\\_args](#) to control `writeZarrArray`'s *automatic argument values* like `zarr_path` and `chunkdim`.
- [ZarrArray](#) objects.

## Examples

```
## -----
## Write an ordinary matrix to disk in Zarr format
## -----
m0 <- matrix(runif(180, min=-1), ncol=9)

path <- tempfile(fileext=".zarr")
M1 <- writeZarrArray(m0, path)
M1 # ZarrMatrix object

path(M1)
chunkdim(M1)

as(m0, "ZarrArray") # equivalent to writeZarrArray(m0)

## -----
## Transform a Zarr dataset and write it back in Zarr format
```

```

## -----
M2 <- log(t(DelayedArray(M1)) + 1) # DelayedMatrix object

M3 <- writeZarrArray(M2)
M3 # ZarrMatrix object

as(M2, "ZarrArray") # equivalent to writeZarrArray(M2)

## -----
## Use writeZarrArray() to convert an HDF5 dataset to Zarr format
## -----

## The HDF5Array package includes an HDF5 file with some toy HDF5
## datasets:
library(HDF5Array)
h5_path <- system.file(package="HDF5Array", "extdata", "toy.h5")
h5ls(h5_path)

## Let's convert the M1 dataset to Zarr:
M1 <- HDF5Array(h5_path, "M1")
zarr_path <- file.path(tempdir(), "M1.zarr")
writeZarrArray(M1, zarr_path)

## Note that writeZarrArray() uses a block-processing strategy so that
## the original HDF5 dataset is not loaded at once in memory. Instead
## the object is loaded block by block and the blocks are written to
## disk one at a time. In other words writeZarrArray() can operate with
## a limited amount of memory regardless of the size of the original
## dataset. This amount of memory depends on the size of the blocks which
## can be controlled with setAutoBlockSize(). See '?setAutoBlockSize' in
## the DelayedArray package for more information.

```

---

writeZarrArray-auto-args

*Control writeZarrArray's automatic argument values*

---

## Description

`get_writeZarrArray_auto_path()` and `get_writeZarrArray_auto_chunkdim()` are used internally by `writeZarrArray()` and `ZarrRealizationSink()` to obtain *automatic values* for their `zarr_path` and `chunkdim` arguments when those arguments are not supplied.

## Usage

```

## Used internally by writeZarrArray() to obtain "automatic values" for
## arguments 'zarr_path' and 'chunkdim':
get_writeZarrArray_auto_path()
get_writeZarrArray_auto_chunkdim(dim)

```

```
## Control the value returned by get_writeZarrArray_auto_path():
set_writeZarrArray_dump_dir(dir)

## Control the value returned by get_writeZarrArray_auto_chunkdim():
set_writeZarrArray_chunk_maxlen(maxlen=1000000L)
set_writeZarrArray_chunk_shape(shape="scale")

## The "get" functions that correspond to the "set" functions above:
get_writeZarrArray_dump_dir()
get_writeZarrArray_chunk_maxlen()
get_writeZarrArray_chunk_shape()
```

### Arguments

dim	The dimensions (as an integer vector) of the array-like object to be realized to disk in Zarr format.
dir	The path (as a single string) to the "realization dump", that is, to the directory where realization of array-like objects in Zarr format should happen by default. If dir is missing, then the "realization dump" is set back to its default which is some directory under tempdir().
maxlen	The "maximum chunk length", that is, the maximum number of array elements per physical chunk when realizing an array-like object to disk in Zarr format.
shape	A string describing the shape of the physical chunks to use by default when realizing an array-like object to disk in Zarr format. See <a href="#">makeCappedVolumeBox</a> in the <b>DelayedArray</b> package for the supported shapes.

### Details

Here's how `writeZarrArray()` obtains its *automatic argument values*:

- The automatic value for `zarr_path` is obtained with `get_writeZarrArray_auto_path()`.
- The automatic value for `chunkdim` is obtained with `chunkdim(x)` where `x` is the array-like object passed to `writeZarrArray`. If `chunkdim(x)` returns `NULL` (which can happen if `x` is an in-memory object or if the dimensions of its physical chunks cannot be determined), then `chunkdim` is obtained with `get_writeZarrArray_auto_chunkdim(dim(x))`.

The **ZarrArray** package provides a set of utility functions to control the values returned by `get_writeZarrArray_auto_path()` and `get_writeZarrArray_auto_chunkdim()`:

- The value returned by `get_writeZarrArray_auto_path()` is controlled by `set_writeZarrArray_dump_dir()`.
- The value returned by `get_writeZarrArray_auto_chunkdim()` is controlled by `set_writeZarrArray_chunk_maxlen()` and `set_writeZarrArray_chunk_shape()`.

In other words, the `set_writeZarrArray_*` utility functions provide some control over the behavior of `writeZarrArray()` and `ZarrRealizationSink()` when only their first argument is specified, like in:

```
a <- array(101:160, dim=5:3)
A <- writeZarrArray(a)
```

or in:

```
ZarrRealizationSink(dim(a))
```

Consequently, they also provide some control over the behavior of coercion of an arbitrary array-like object to `ZarrArray` (i.e. on `as(a, "ZarrArray")`), since this coercion simply calls `writeZarrArray()` on the supplied object.

## Value

`get_writeZarrArray_auto_path()` returns a single string containing the automatic path used by `writeZarrArray()` when its `zarr_path` argument is not specified. Note that the function is used internally by `writeZarrArray()` and is not meant to be used directly by the user.

`get_writeZarrArray_auto_chunkdim()` returns an integer vector containing the automatic chunk dimensions used by `writeZarrArray()` when its `chunkdim` argument is not specified. Note that the function is used internally by `writeZarrArray()` and is not meant to be used directly by the user.

`get_writeZarrArray_dump_dir()` returns a single string containing the path to the "realization dump". `set_writeZarrArray_dump_dir()` returns an invisible single string containing the previous path to the "realization dump". In other words,

```
prev_dir <- set_writeZarrArray_dump_dir(dir)
```

is equivalent to

```
prev_dir <- get_writeZarrArray_dump_dir()
set_writeZarrArray_dump_dir(dir)
```

`get_writeZarrArray_chunk_maxlen()` returns the "maximum chunk length" (i.e. maximum number of array elements) of the physical chunks to use by default when realizing an array-like object to disk in Zarr format. `set_writeZarrArray_chunk_maxlen()` returns an invisible number that is the previous "maximum chunk length". In other words,

```
prev_maxlen <- set_writeZarrArray_chunk_maxlen(maxlen)
```

is equivalent to

```
prev_maxlen <- get_writeZarrArray_chunk_maxlen()
set_writeZarrArray_chunk_maxlen(maxlen)
```

`get_writeZarrArray_chunk_shape()` returns a single string describing the "chunk shape", that is, the shape of the physical chunks to use by default when realizing an array-like object to disk in Zarr format. `set_writeZarrArray_chunk_shape()` returns an invisible string describing the previous "chunk shape". In other words,

```
prev_shape <- set_writeZarrArray_chunk_shape(shape)
```

is equivalent to

```
prev_shape <- get_writeZarrArray_chunk_shape()
set_writeZarrArray_chunk_shape(shape)
```

**See Also**

- [writeZarrArray](#) for writing an array-like object to disk in Zarr format.
- [ZarrArray](#) objects.
- [makeCappedVolumeBox](#) in the **DelayedArray** package.

**Examples**

```
a <- array(101:160, dim=5:3)

get_writeZarrArray_dump_dir() # default "Zarr realization dump"
A1 <- writeZarrArray(a)
path(A1)

## Take control of where writeZarrArray() should write Zarr datasets
## by default:
my_zarr_dump <- file.path(tempdir(), "my_zarr_dump")
set_writeZarrArray_dump_dir(my_zarr_dump)
A2 <- writeZarrArray(a)
path(A2)

m <- matrix(101:140, ncol=8)
M <- as(m, "ZarrArray") # equivalent to writeZarrArray(m)
path(M)

## Set "Zarr realization dump" to the default:
set_writeZarrArray_dump_dir()
```

---

ZarrArray-class

*Zarr datasets as DelayedArray objects*


---

**Description**

The ZarrArray class is a [DelayedArray](#) extension for representing and operating on a Zarr dataset. All the operations available for [DelayedArray](#) objects work on ZarrArray objects.

**Usage**

```
## Constructor function:
ZarrArray(zarr_path)
```

**Arguments**

zarr\_path      The path (as a single string) to the Zarr dataset.

**Value**

A ZarrArray (or ZarrMatrix) object. (Note that ZarrMatrix extends ZarrArray.)

**See Also**

- [DelayedArray](#) objects in the **DelayedArray** package.
- [writeZarrArray](#) for writing an array-like object to disk in Zarr format.
- The [ZarrArraySeed](#) helper class.

**Examples**

```

zarr_path <- system.file(package="Rarr", "extdata",
                          "zarr_examples", "column-first", "int32.zarr")
A <- ZarrArray(zarr_path)
A # 3D ZarrArray object

path(A)
dim(A)
type(A)
chunkdim(A)

aperm(A) # multidimensional transposition
chunkdim(aperm(A))

A[, , 1]
log1p(t(A[, , 1]))
rowSums(log1p(t(A[, , 1])))

## Sanity check:
stopifnot(
  identical(dim(aperm(A)), rev(dim(A))),
  identical(chunkdim(aperm(A)), rev(chunkdim(A))),
  identical(rowSums(log1p(t(A[, , 1]))),
            rowSums(log1p(t(as.array(A)[ , , 1]))))
)

```

---

ZarrArraySeed-class    *ZarrArraySeed* objects

---

**Description**

ZarrArraySeed is a low-level helper class for representing a pointer to a Zarr dataset.

Note that a ZarrArraySeed object is not intended to be used directly. Most end users will typically create and manipulate a higher-level [ZarrArray](#) object instead. See [?ZarrArray](#) for more information.

**Usage**

```

## --- Constructor function ---

ZarrArraySeed(zarr_path)

```

```
## --- Accessors -----

## S4 method for signature 'ZarrArraySeed'
path(object)

## S4 method for signature 'ZarrArraySeed'
dim(x)

## S4 method for signature 'ZarrArraySeed'
type(x)

## S4 method for signature 'ZarrArraySeed'
chunkdim(x)

## --- Data extraction -----

## S4 method for signature 'ZarrArraySeed'
extract_array(x, index)
```

### Arguments

<code>zarr_path</code>	See <a href="#">?ZarrArray</a> for a description of this argument.
<code>object, x</code>	A <code>ZarrArraySeed</code> object.
<code>index</code>	See <a href="#">?extract_array</a> in the <b>S4Arrays</b> package.

### Details

`ZarrArraySeed` objects only support a limited set of methods:

- `path()`: Returns the path to the Zarr dataset. Note that the `path()` generic is defined and documented in the **BiocGenerics** package.
- `dim()`, `type()`, `chunkdim()`. Note that the `type()` generic is defined and documented in the **BiocGenerics** package, and the `chunkdim()` generic is defined and documented in the **DelayedArray** package.
- `extract_array()`, `as.array()`, `is_sparse()`: Note that these generics are defined and documented in other packages e.g. in **S4Arrays** for `extract_array()` and `is_sparse()`, and in **base** for `as.array()`.

In order to access the full set of operations that are available for `DelayedArray` objects, one needs to wrap a `ZarrArraySeed` object in a `DelayedArray` object, typically by calling the `DelayedArray()` constructor on it.

Note that this is exactly what the `ZarrArray()` constructor function does.

The result of this wrapping is a `ZarrArray` object, a `DelayedArray` derivative that simply represents a `ZarrArraySeed` object wrapped in a `DelayedArray` object.

### Value

`ZarrArraySeed()` returns a `ZarrArraySeed` object.

**See Also**

- [ZarrArray](#) objects.
- [type](#), [extract\\_array](#), and [is\\_sparse](#), in the **S4Arrays** package.
- [chunkdim](#) in the **DelayedArray** package.

**Examples**

```
zarr_path <- system.file(package="Rarr", "extdata",
                          "zarr_examples", "column-first", "int32.zarr")
seed <- ZarrArraySeed(zarr_path)
seed # ZarrArraySeed object

path(seed)
dim(seed)
type(seed)
chunkdim(seed)

DelayedArray(seed) # ZarrArray object

## Sanity checks:
stopifnot(class(seed) == "ZarrArraySeed",
          class(DelayedArray(seed)) == "ZarrArray")
```

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